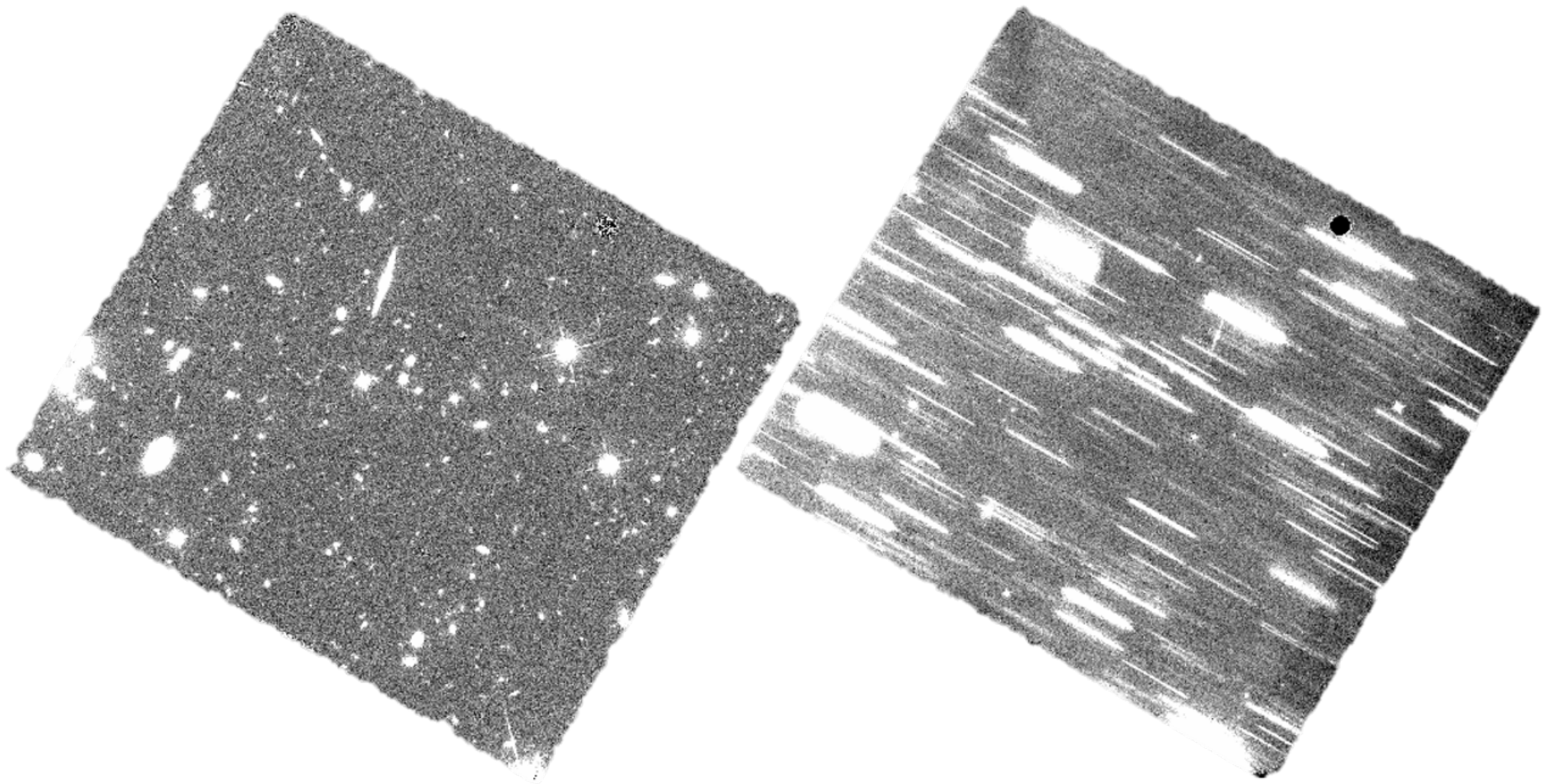


Introduction to spectroscopic data reduction

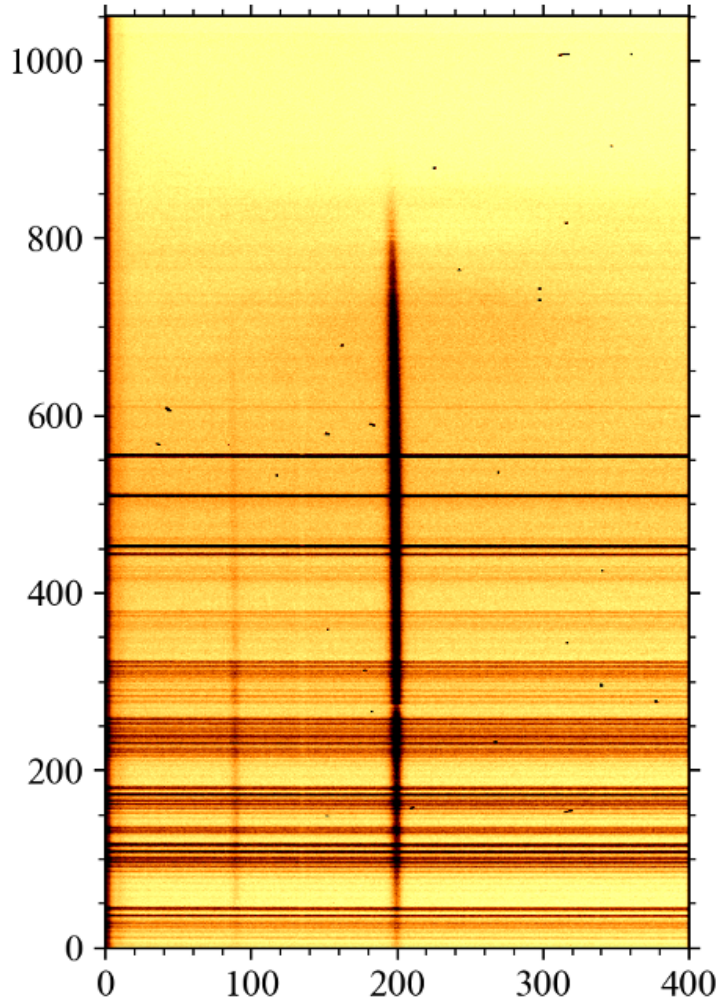
Different types of data

Slit-less spectroscopy

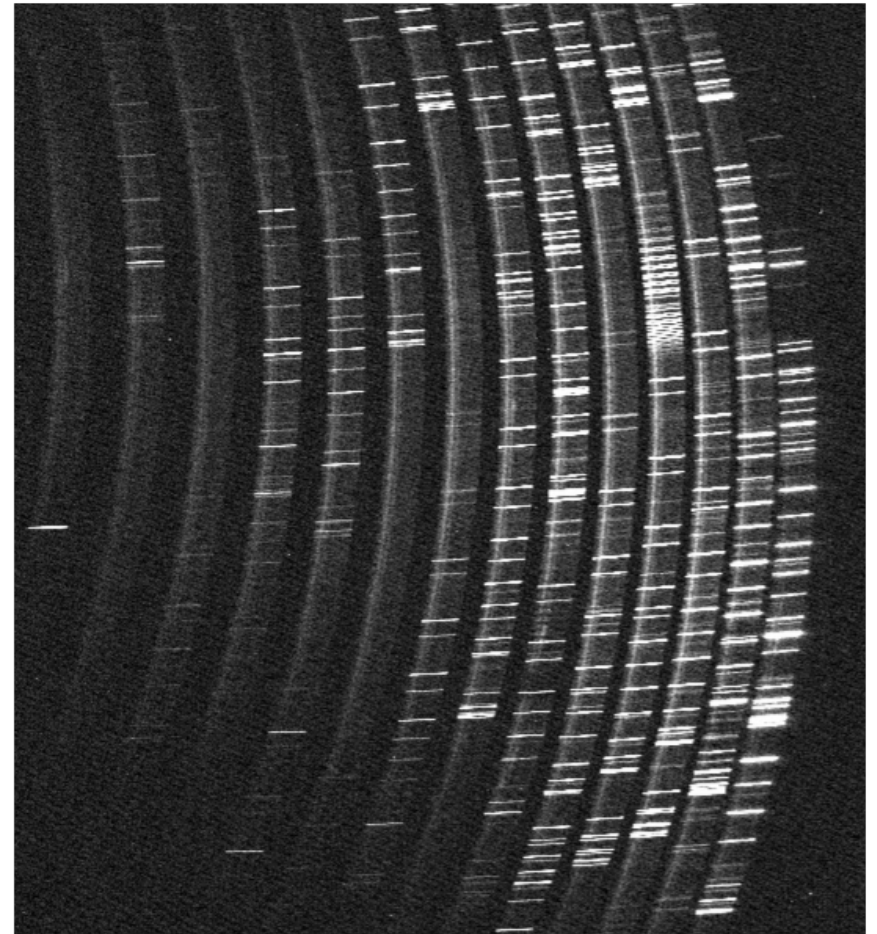


Different types of data

Long-slit spectroscopy

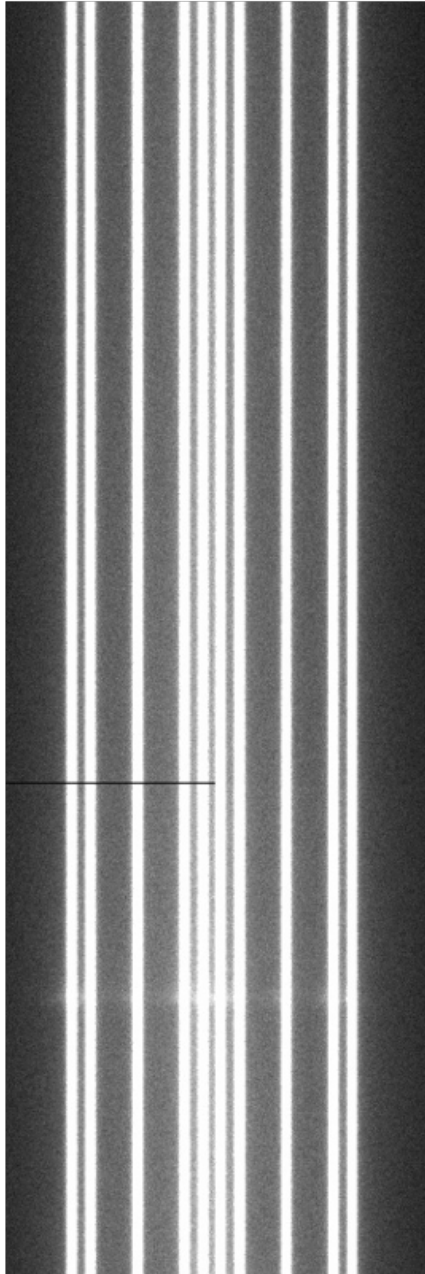


Echelle spectroscopy

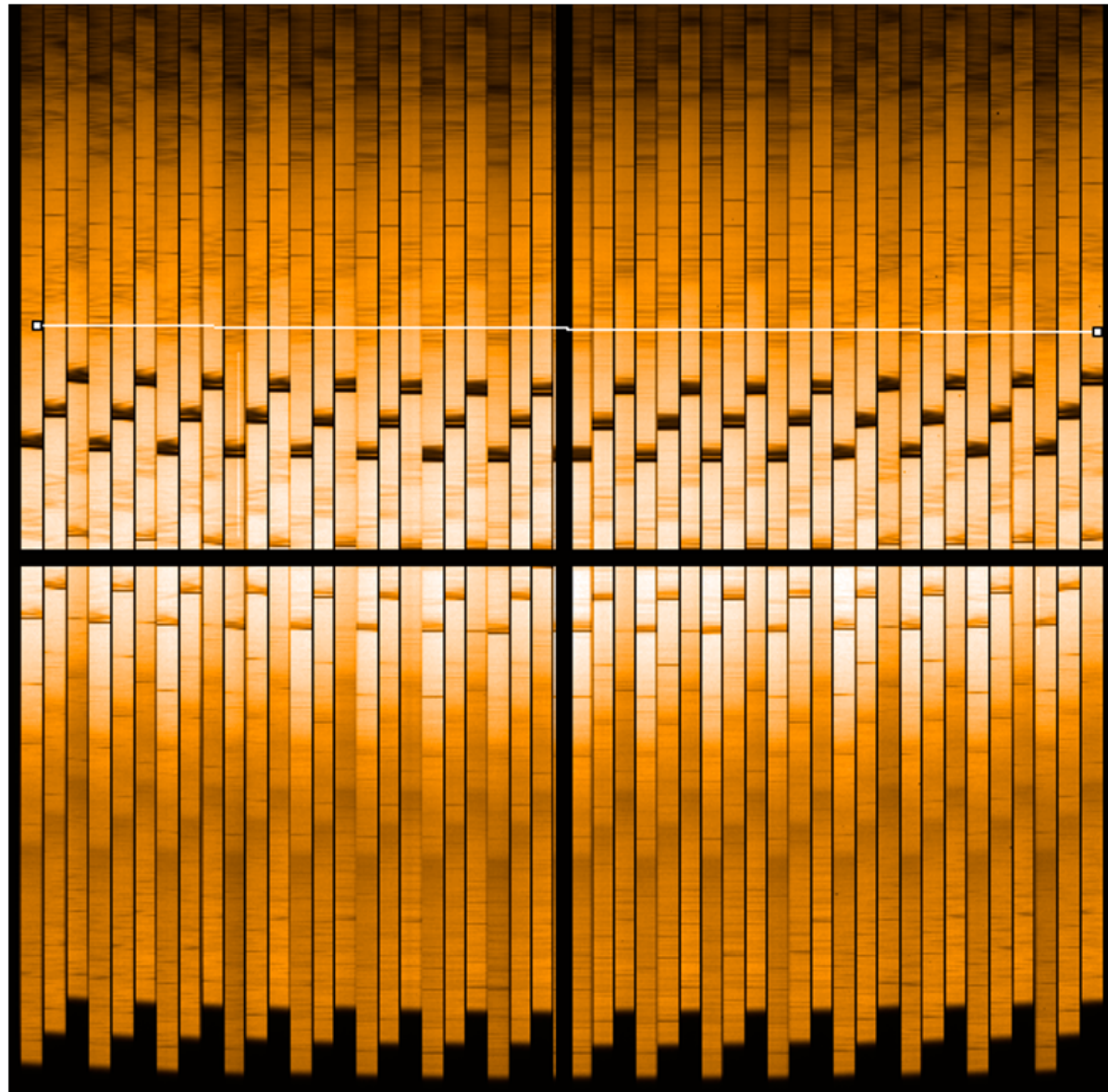


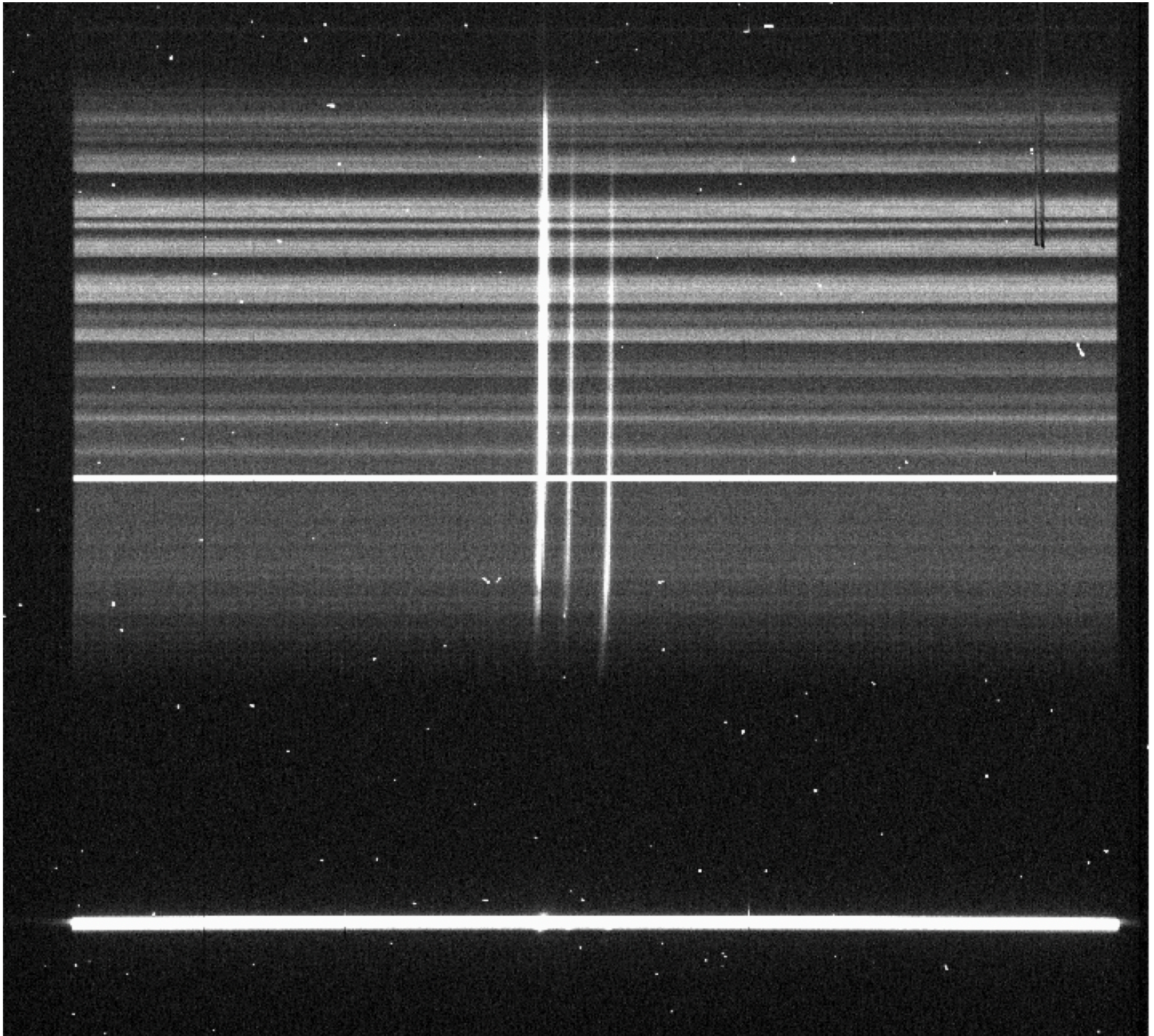
Different types of data

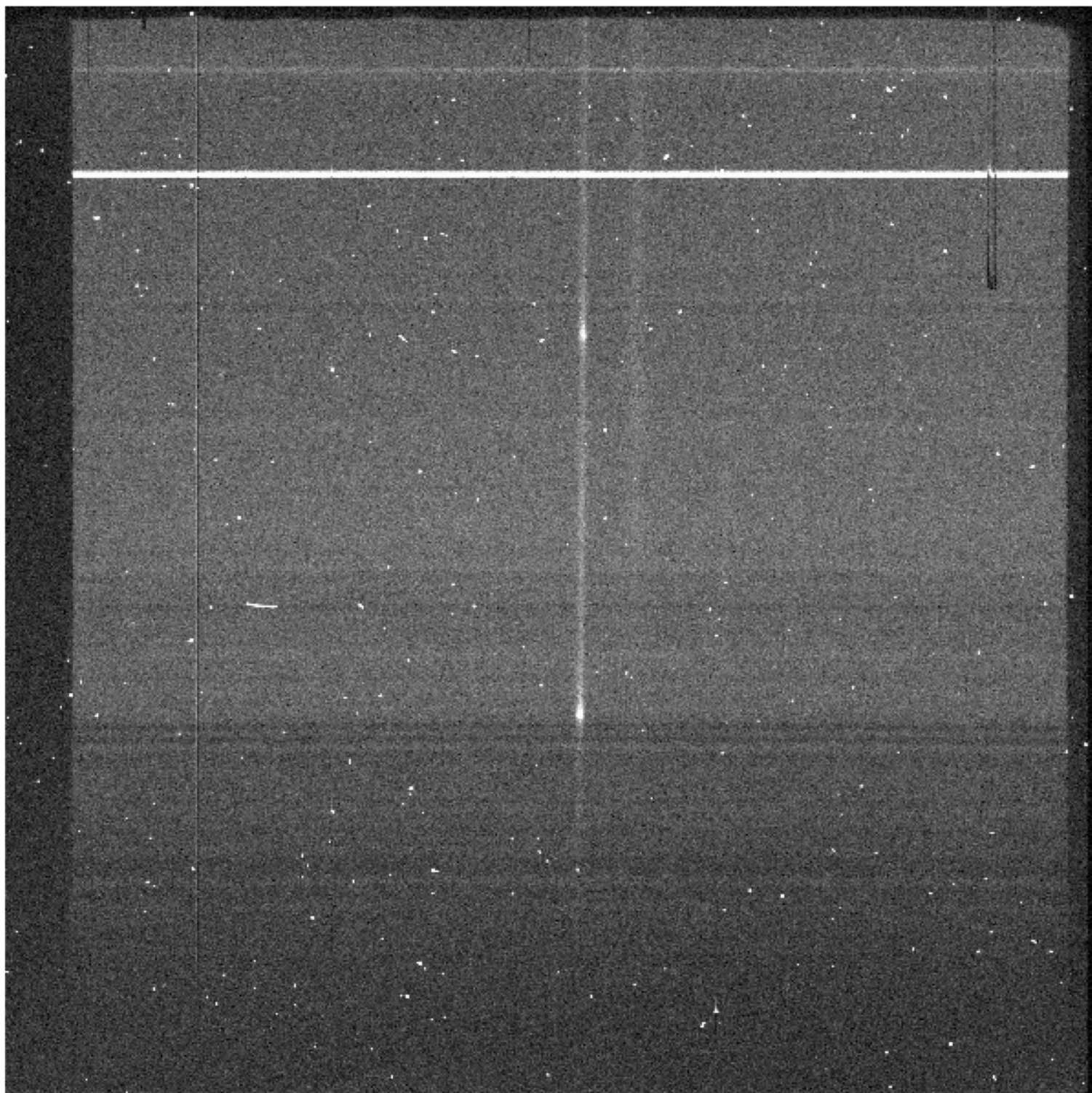
Multi-Object fibre spectroscopy



MUSE integral-field spectroscopy







Data reduction basics

Remove detector artefacts

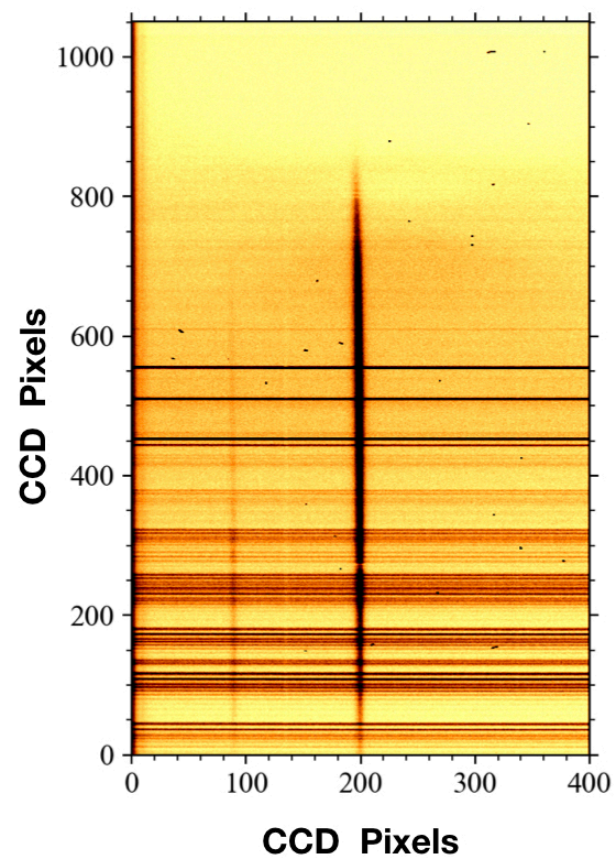
Remove instrumental effects

Remove atmospheric features

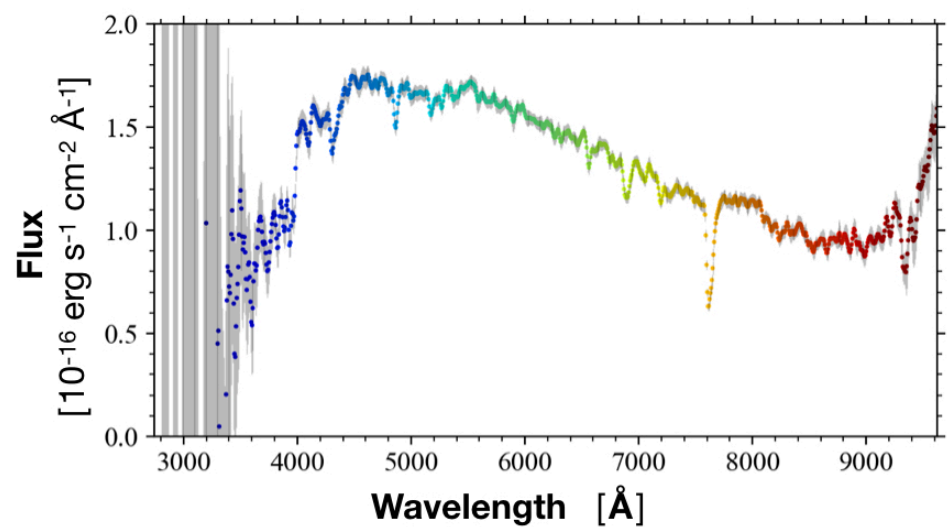
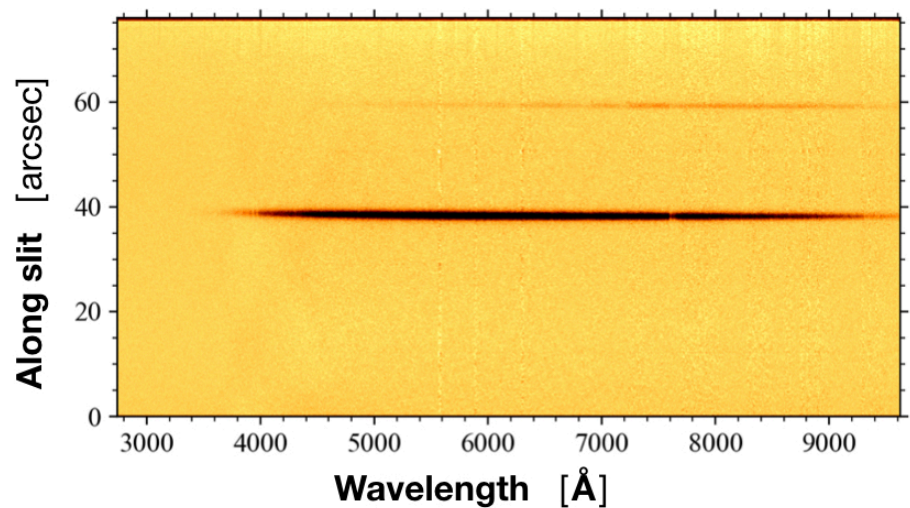
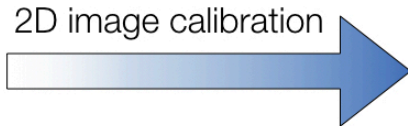

```
pip install PyNOT-redux
```

PyNOT :: spex

Spectroscopic Data Processing



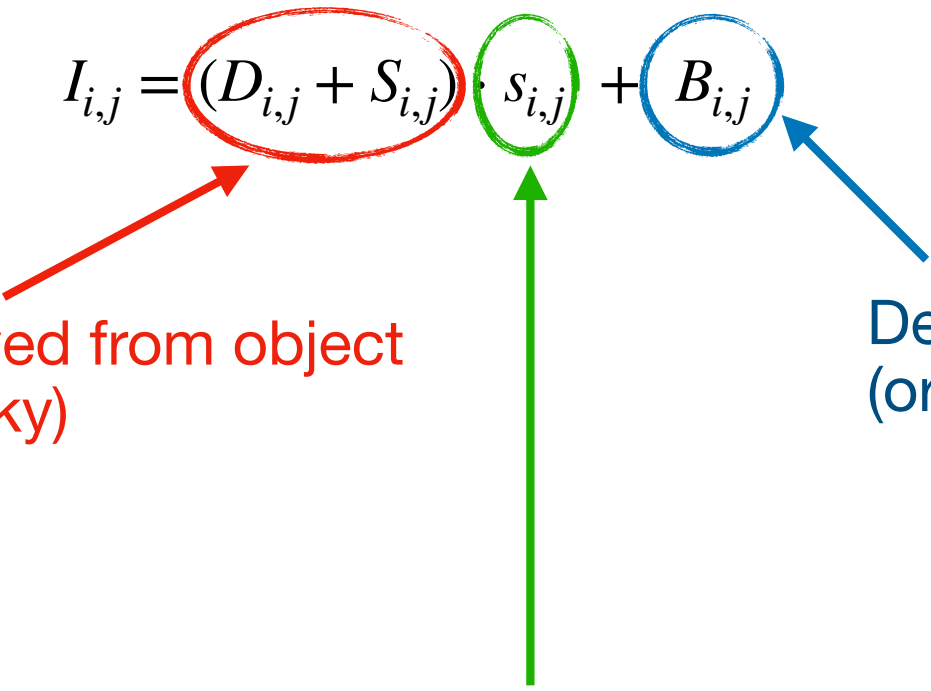
2D image calibration



1D extraction

What does our detector give us?

The observed pixel value from the detector is given as:

$$I_{i,j} = (D_{i,j} + S_{i,j}) \cdot s_{i,j} + B_{i,j}$$
The equation $I_{i,j} = (D_{i,j} + S_{i,j}) \cdot s_{i,j} + B_{i,j}$ is shown with three colored circles highlighting specific terms: a red circle around $(D_{i,j} + S_{i,j})$, a green circle around $s_{i,j}$, and a blue circle around $B_{i,j}$. A red arrow points from the text 'Physical flux received from object and atmosphere (sky)' to the red circle. A green arrow points from the text 'Pixel-to-pixel variations in sensitivity (<s> = 1)' to the green circle. A blue arrow points from the text 'Detector bias level (or zero level)' to the blue circle.

Physical flux received from object
and atmosphere (sky)

Detector bias level
(or zero level)

Pixel-to-pixel variations in sensitivity
($\langle s \rangle = 1$)

What about uncertainties?

The observed pixel value from the detector is given as:

$$I_{i,j} = (D_{i,j} + S_{i,j}) \cdot s_{i,j} + B_{i,j}$$

photons received, Poisson stat.
 $\text{Var}(I) = I$

Mean of N images
 $\text{Var}(B) = \text{RON} / \text{sqrt}(N)$

RON : Read-out Noise

Mean of M images:
 $\text{Var}(s) \approx \text{RON} / \text{sqrt}(M)$

Detector Artefacts

CCD Bias Level / overscan

Flag bad pixels / cosmic ray hits

Flatfield

Detector Artefacts

CCD Bias Level (Zero Level):

Why do we keep the CCD at a non-zero voltage?

Detector Artefacts

CCD Bias Level:

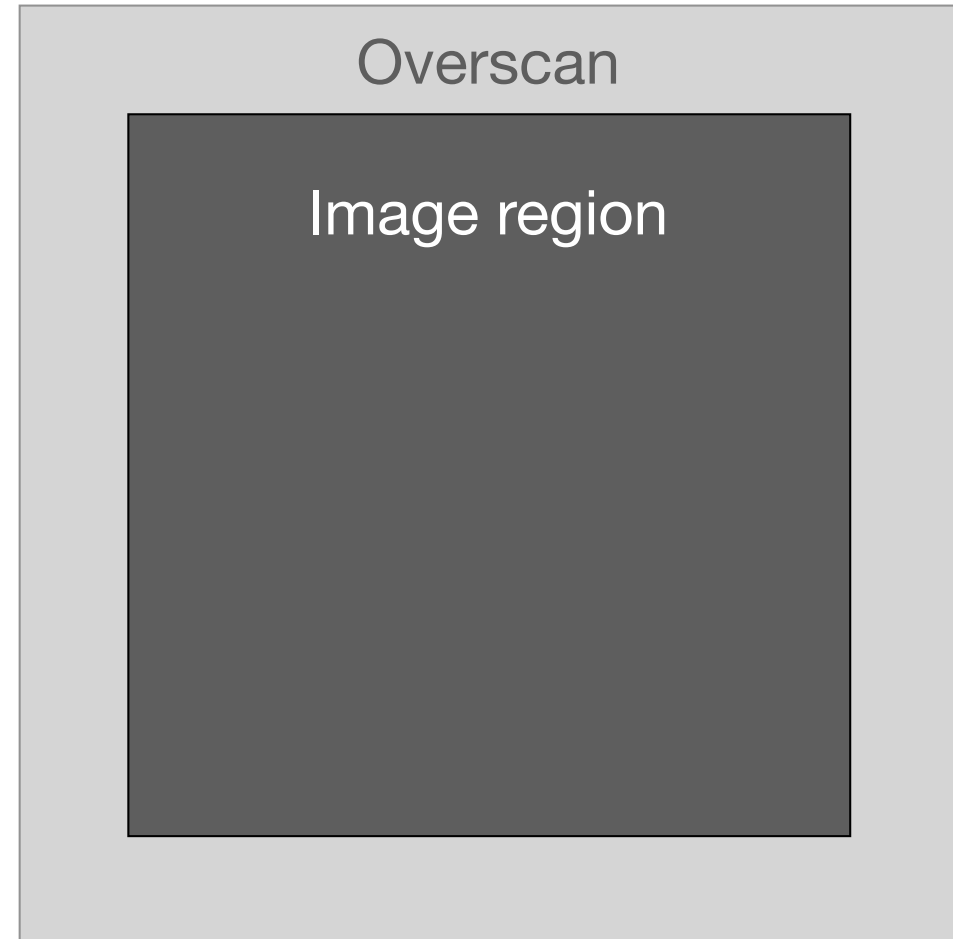
Estimated with shutter closed and 0 exposure time

Combine N read-outs (median or sigma clipped)

- For each exposure:
 - Subtract median of overscan
 - Trim overscan regions

Then combine all exposures

→ reduces read-noise contribution



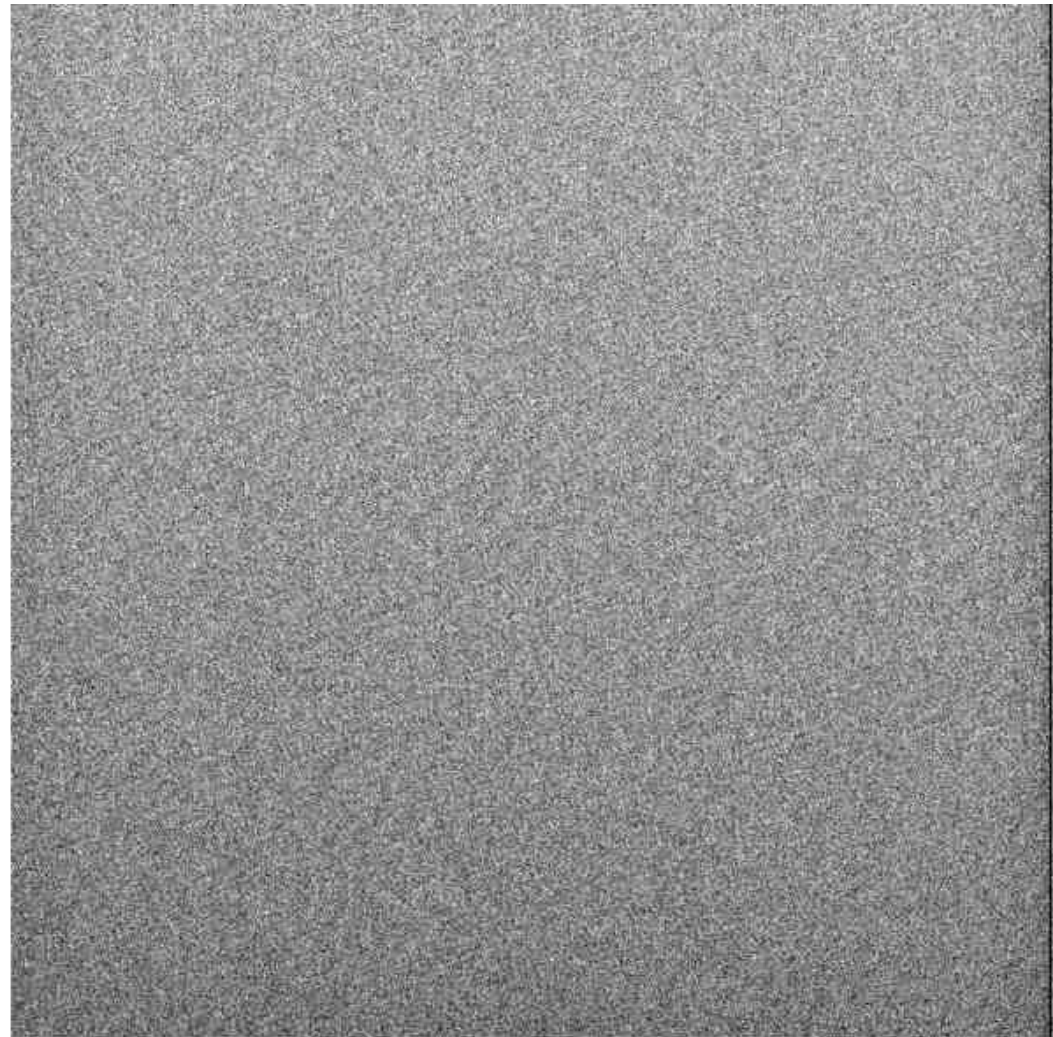
pynot bias

Detector Artefacts

CCD Bias Level:

Estimated with shutter closed and 0 exposure time

NTT/EFOSC2 MASTER BIAS



Detector Artefacts

Dark current:

Thermal excitation of electrons in the CCD
induces a current even if the detector is not exposed.

Detector Artefacts

Dark current:

Thermal excitation of electrons in the CCD induces a current even if the detector is not exposed.

In optical data this is usually negligible with modern CCDs.

Two options:

- 1) Obtain exposures with same exposure time as science
- 2) Obtain long exposures and normalize by exposure time

Detector Artefacts

Dark current:

1) Matched exposure times

- Obtain N frames with the same t_{exp} as your science target
- Subtract median of overscan and trim overscan regions
- Subtract master bias
- Combine N exposures

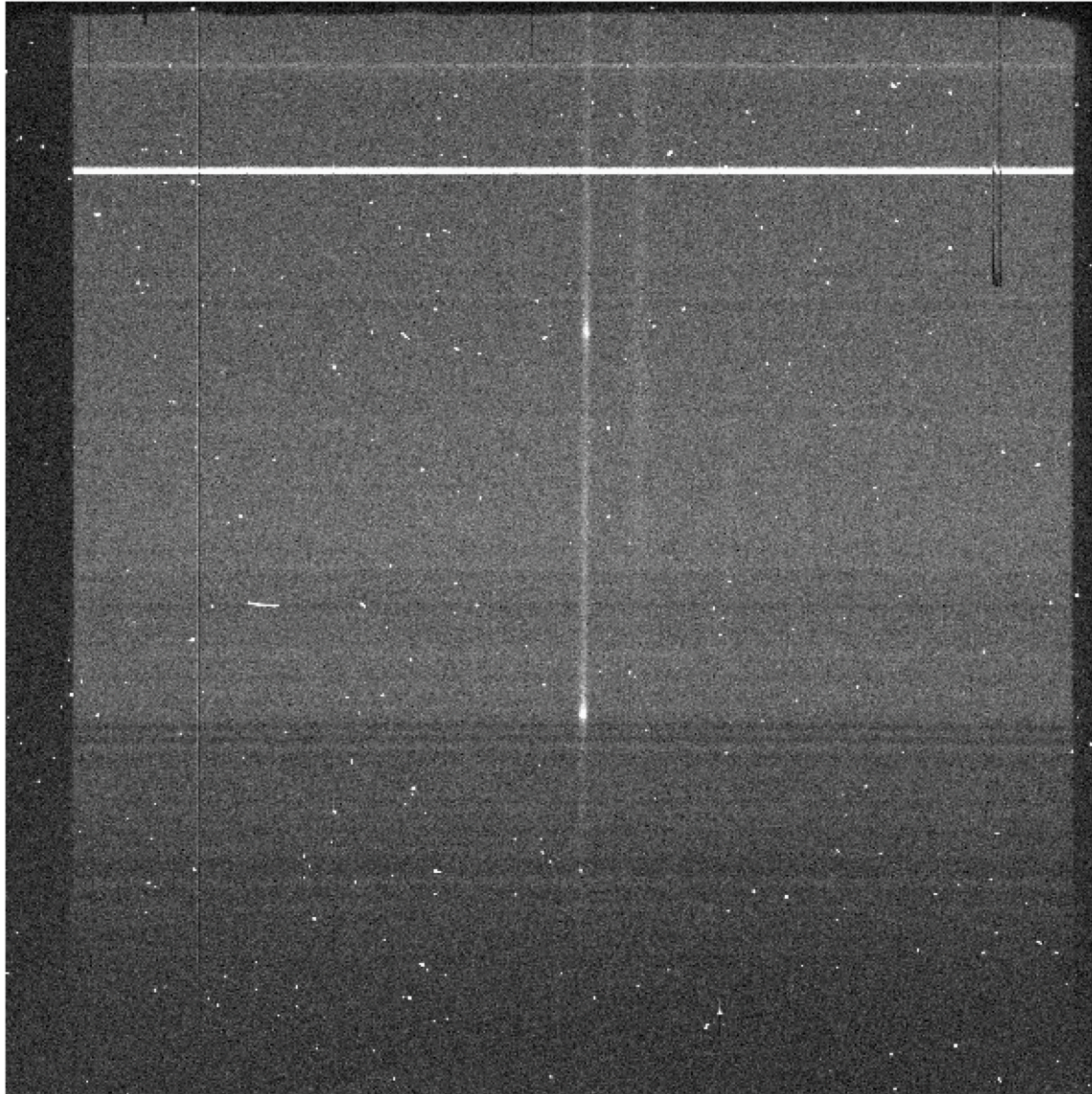
2) Normalized master dark

- Obtain long exposures with closed shutter
- Same as above
- Divide the combined frame by the exposure time

pynot crr

Detector Artefacts

Flag bad pixels / cosmic ray hits

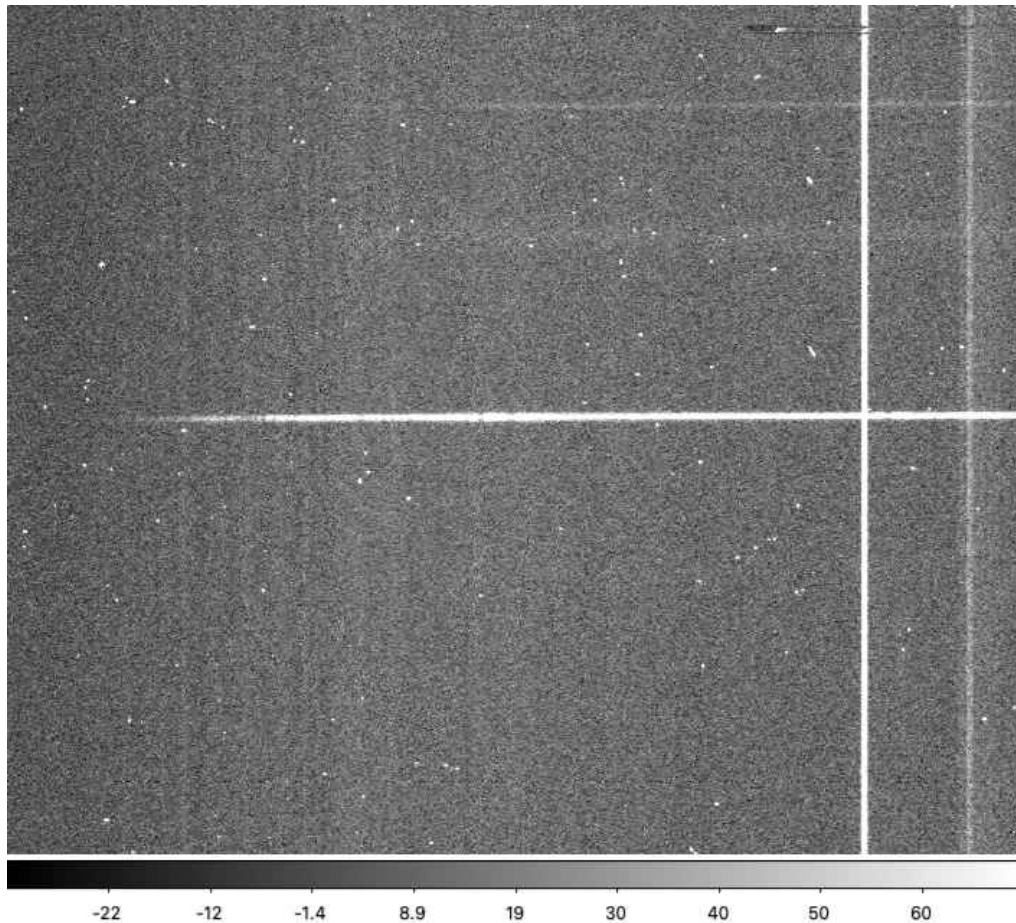


```
pynot crr
```

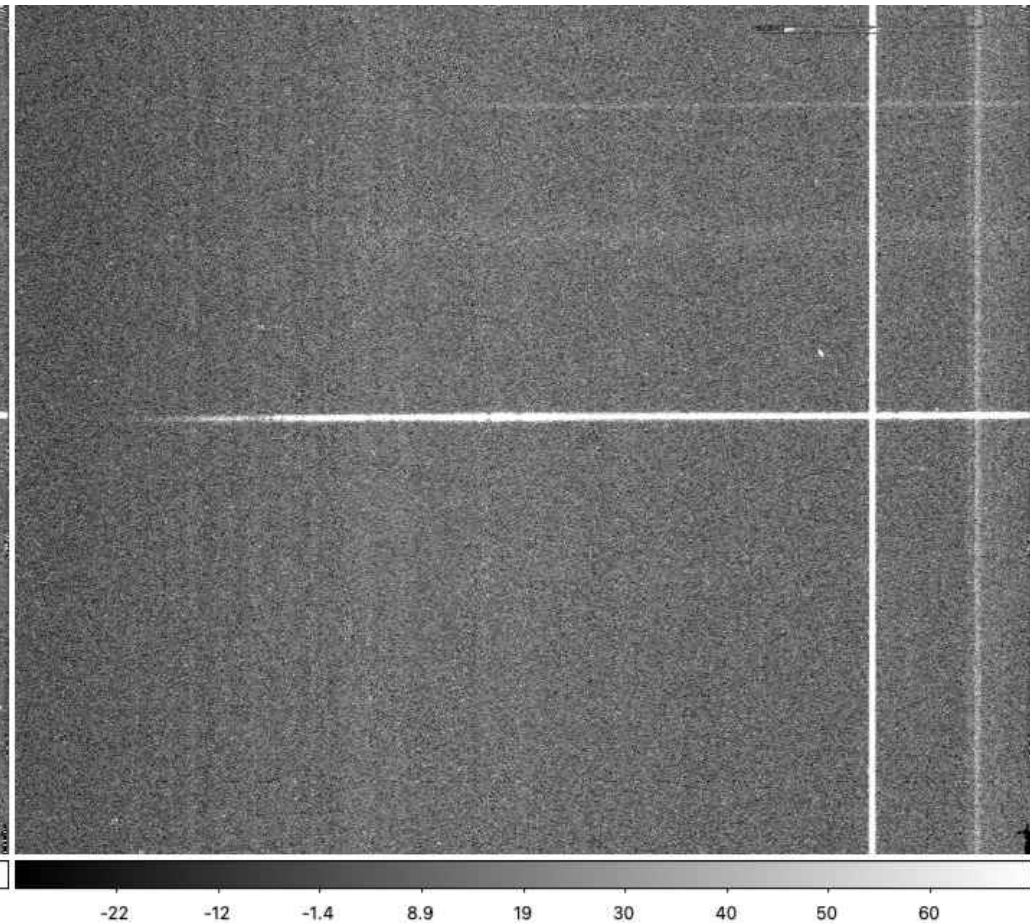
Detector Artefacts

```
pynot crr imagel.fits -o crr_imagel.fits [options...]
```

Before Correction



After Correction

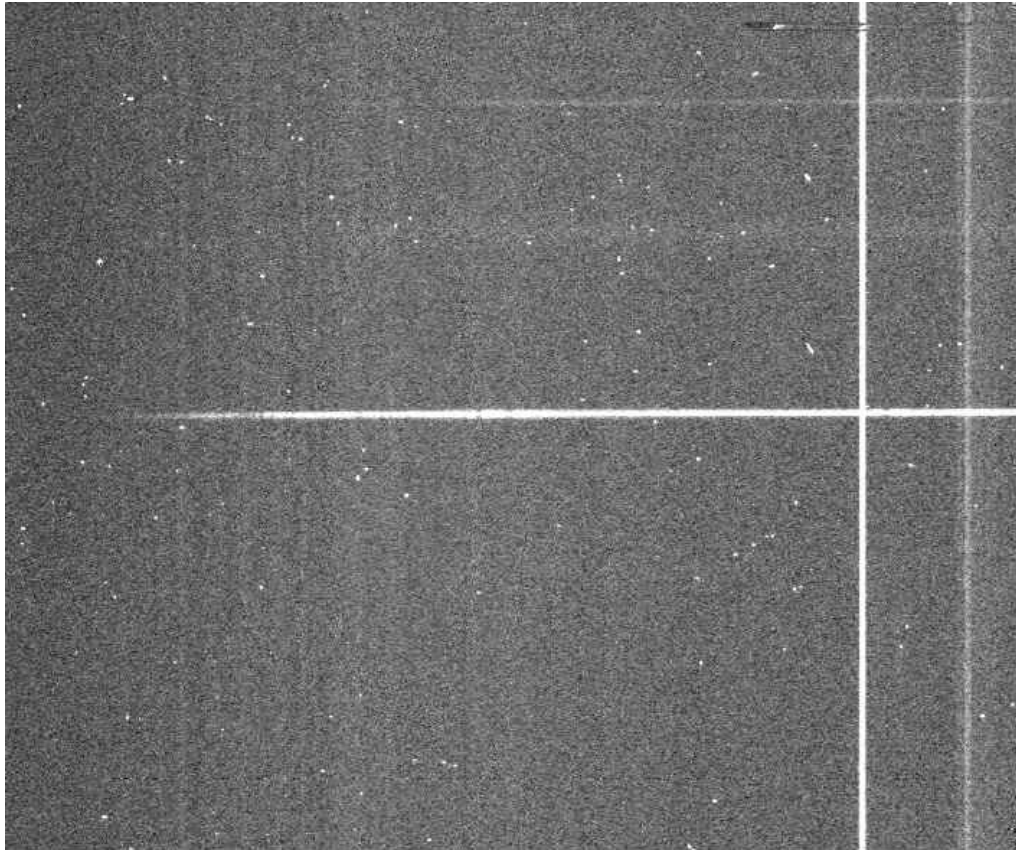


```
pynot crr
```

Detector Artefacts

```
pynot crr imagel.fits -o crr_imagel.fits [options...]
```

Before Correction



Pixel Mask After Correction

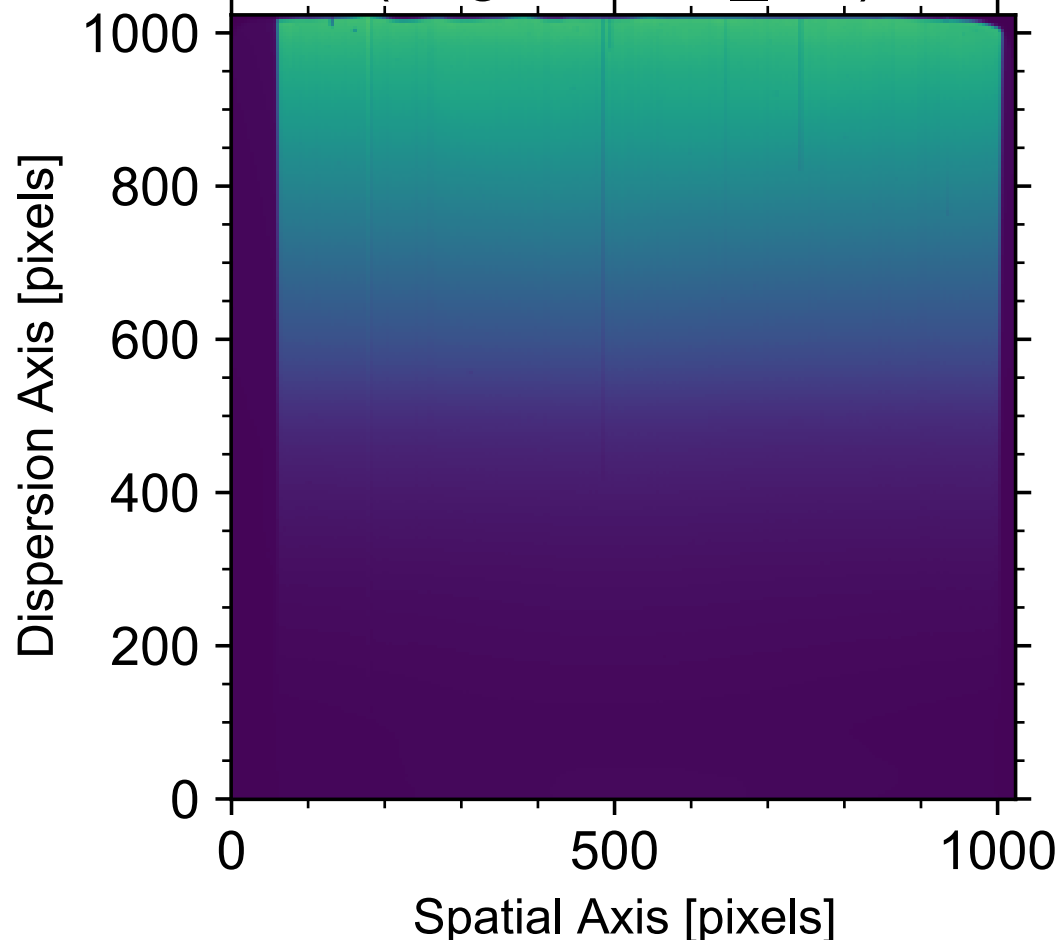


Detector + Instrument Artefacts

Flatfield

Estimated with
with open shutter
and uniform illumination!

Combined Flat
(ef-gr14 - slit_1.2)



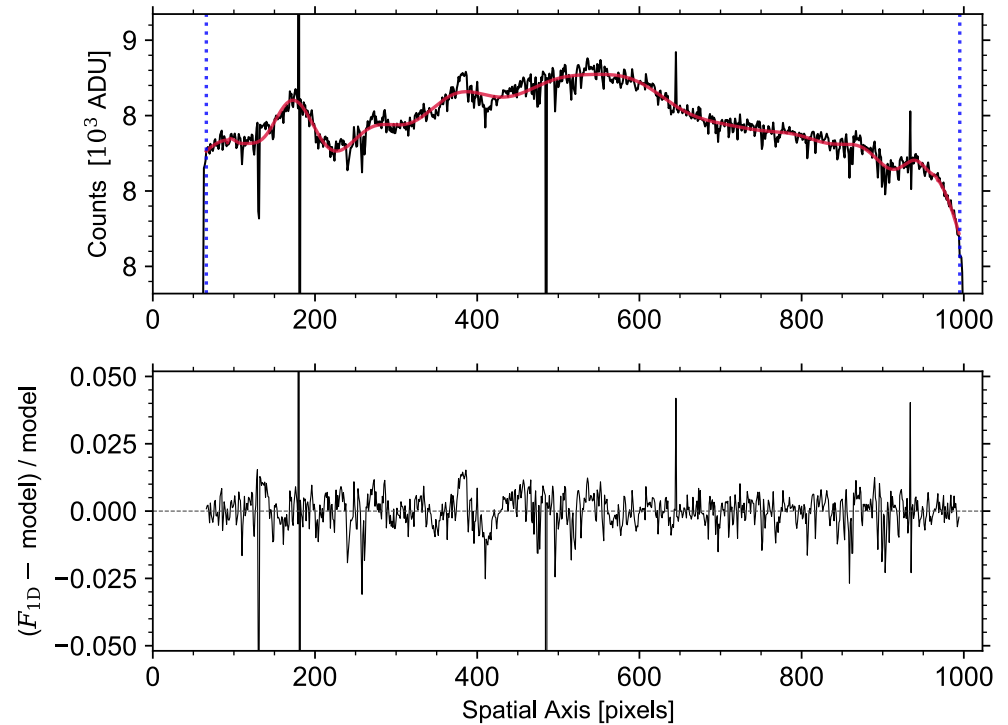
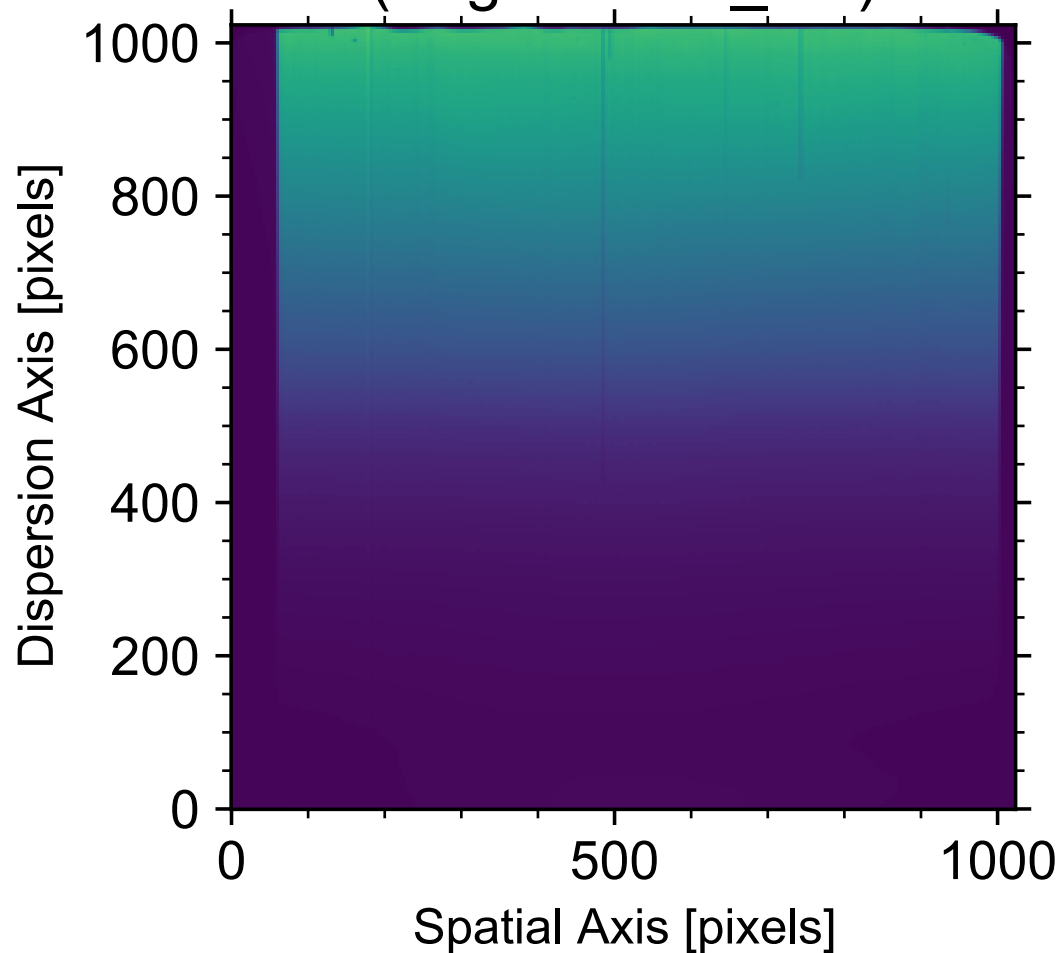
This is very tricky business
and depends heavily on the setup
and the science case!

Good discussion available here:
<http://arxiv.org/abs/1010.5270v1>

Detector + Instrument Artefacts

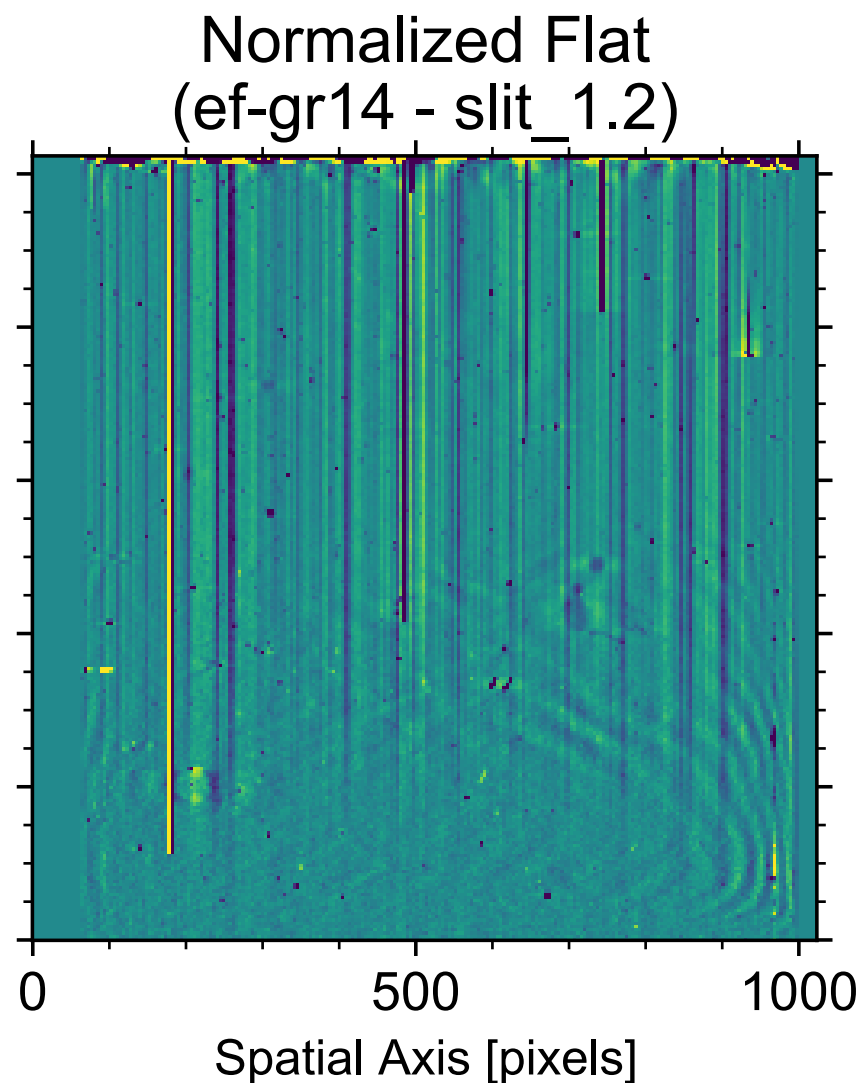
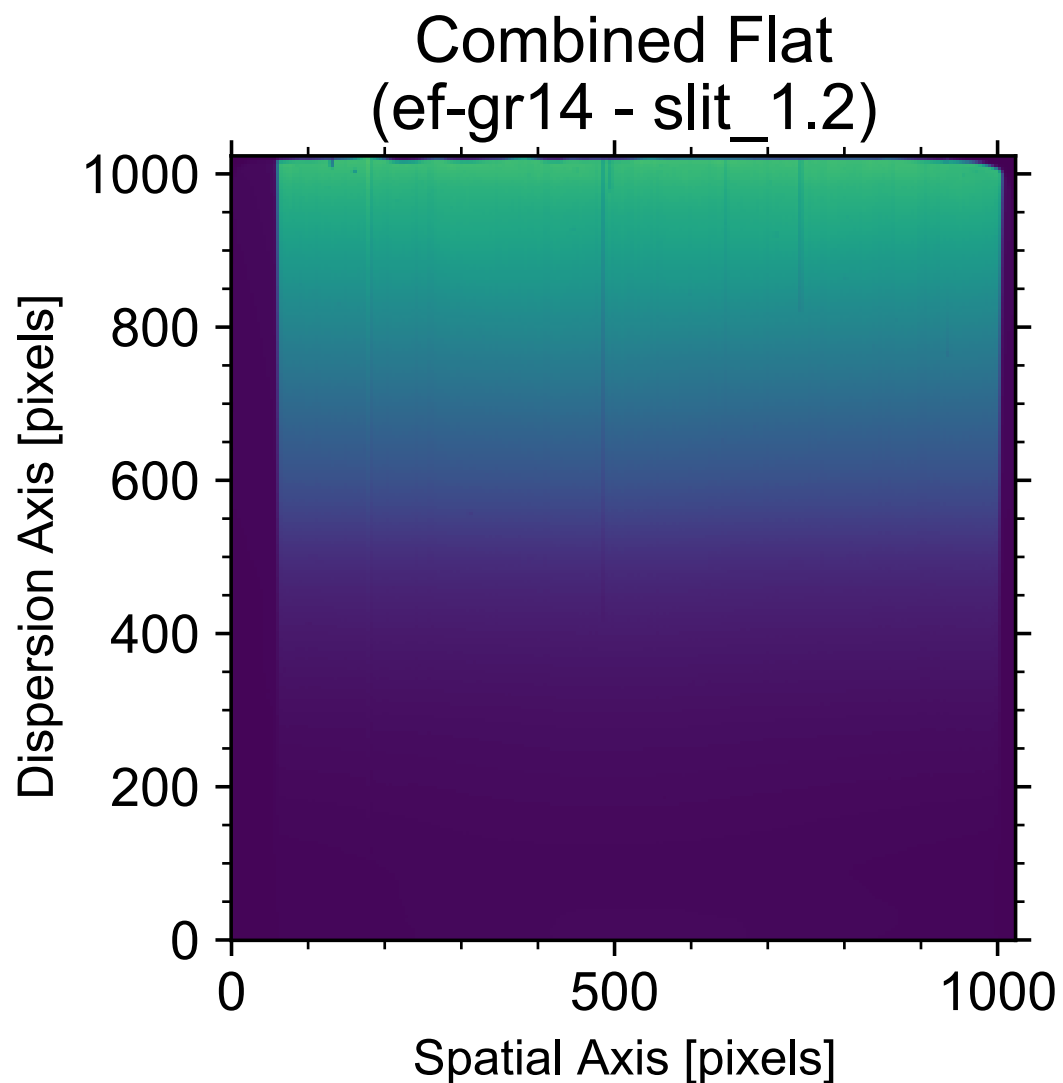
Flatfield

Combined Flat
(ef-gr14 - slit_1.2)



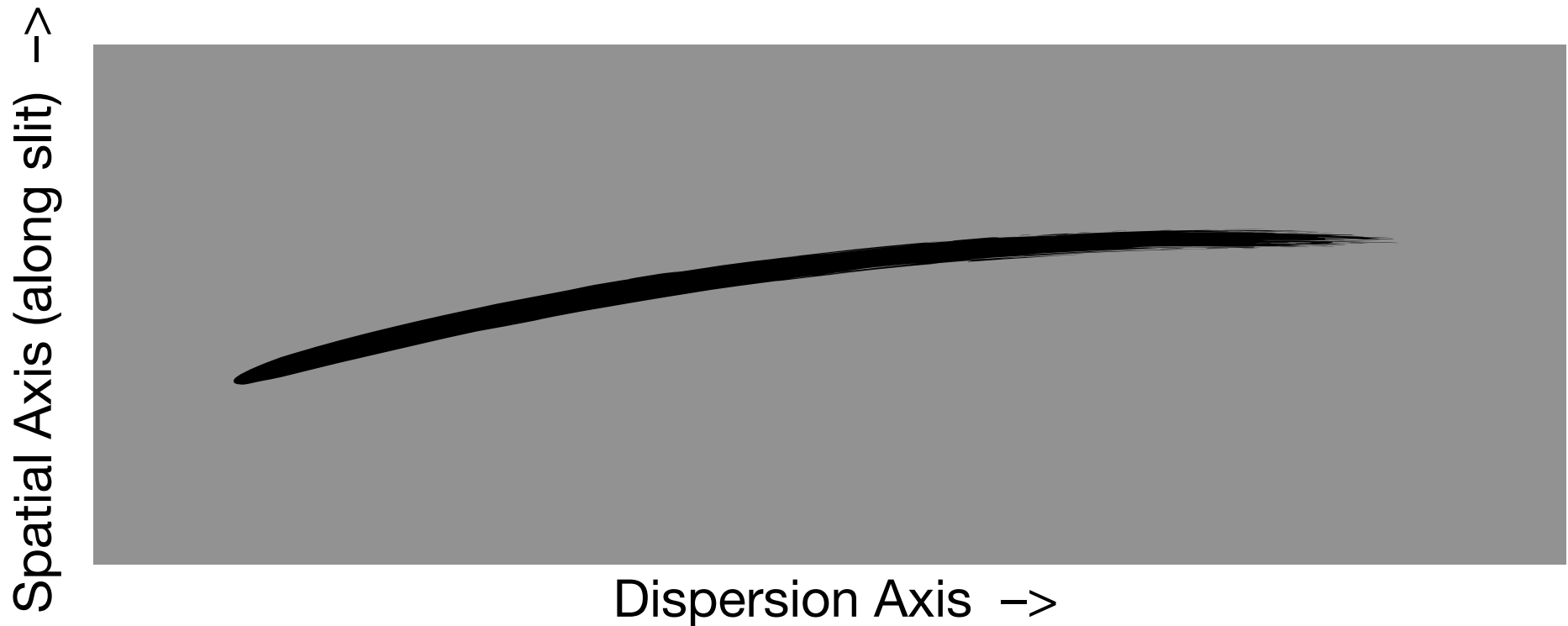
Detector + Instrument Artefacts

Flatfield



Object Extraction

- Tracing the object
- Optimal extraction? Aperture extraction?

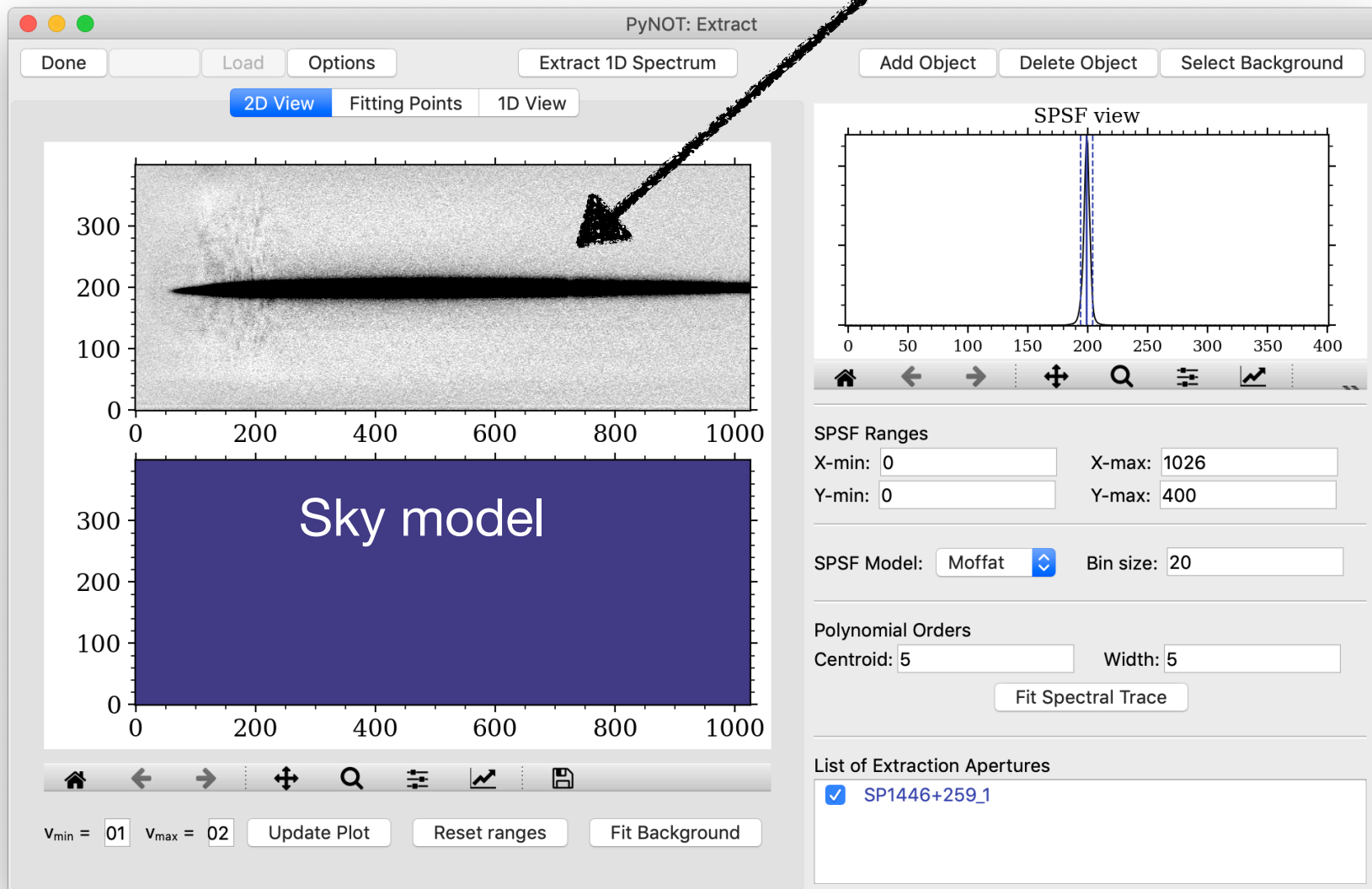


pynot extract

Object Extraction

- Tracing the object

Observed object

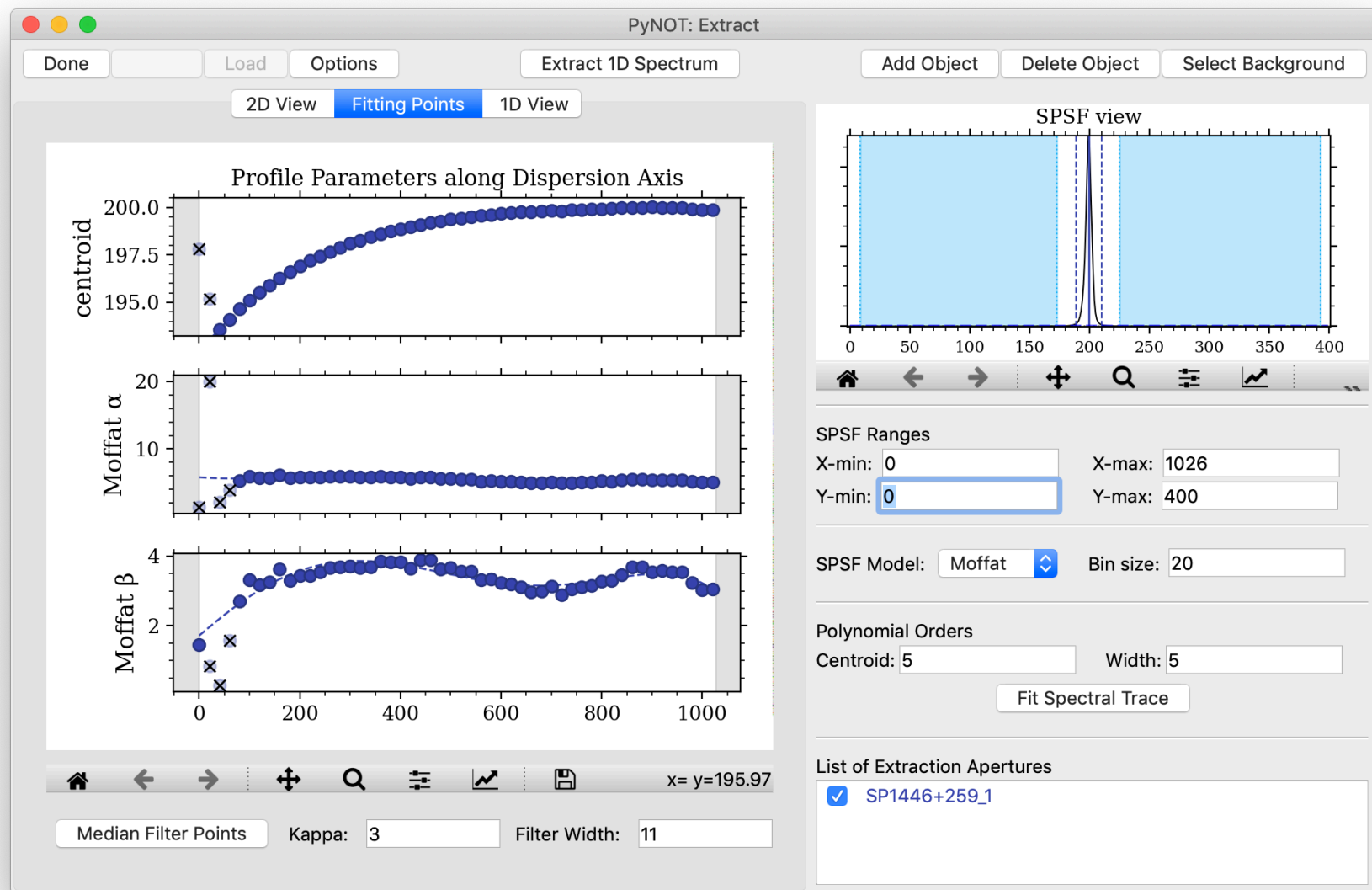


pynot extract

Object Extraction

- Tracing the object

Fit the centroid and width as function of wavelength



Object Extraction

- Optimal extraction? Aperture extraction?

Sum up the flux from the object in each wavelength bin

Two options:

- 1) Simply sum all pixel values inside a range (aperture)
- 2) Perform weighted sum (aka. optimal extraction)

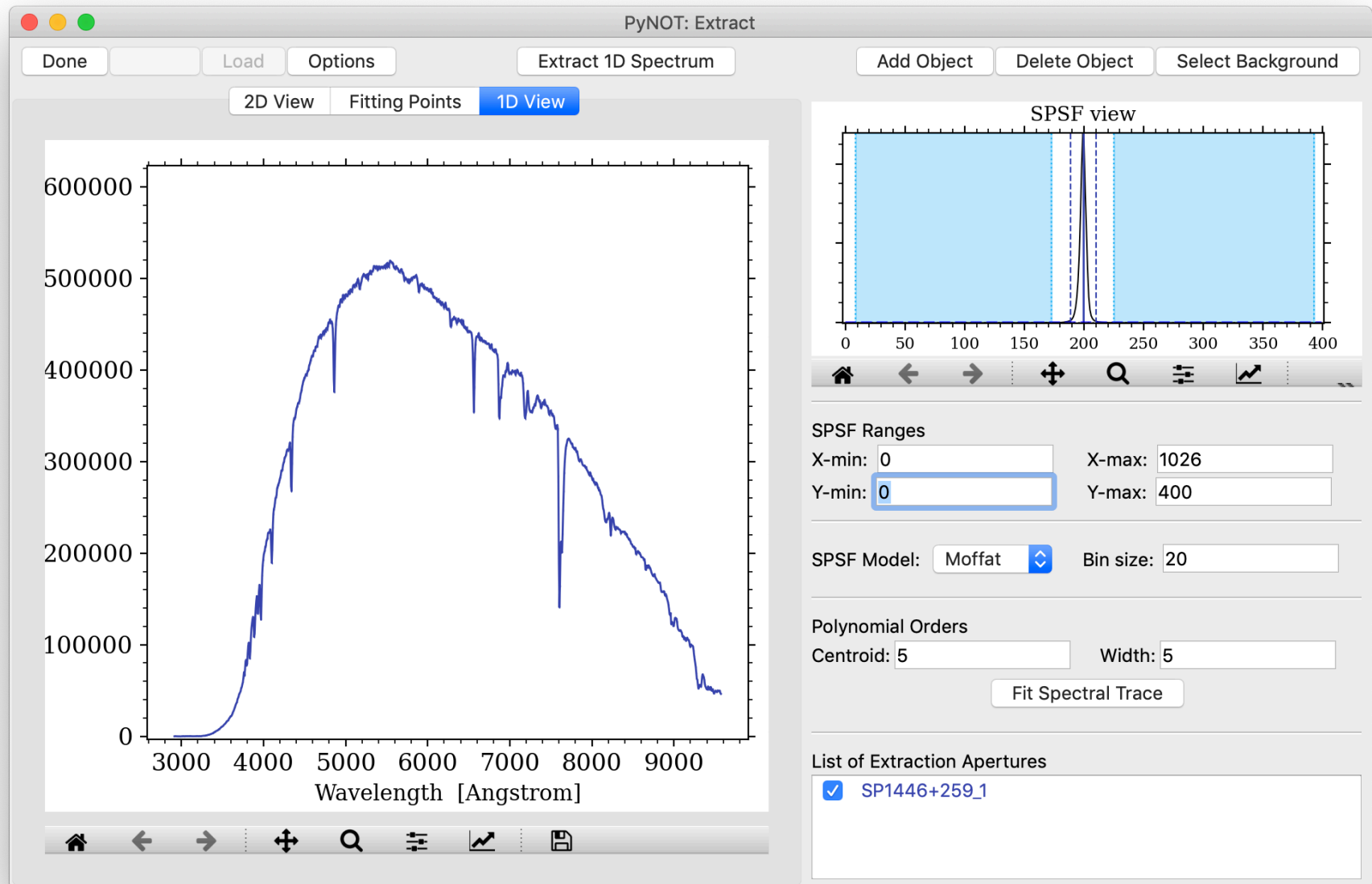
$$f_i = \sum_j \frac{P_j M_{i,j} (D_{i,j} - S_{i,j})}{P_j^2 M_{i,j}} \quad (\text{see Horne 1986 for details})$$

where P_j is the normalized spatial profile (which may vary with wavelength),
 D and S are the source and sky flux at spectral pixel i and spatial pixel j .
 M is a binary pixel mask where bad pixels have a value of 0 and good pixels 1.
Can also weight each pixel by inverse variance ($1 / V_{i,j}$)

pynot extract

Object Extraction

The final 1D spectrum

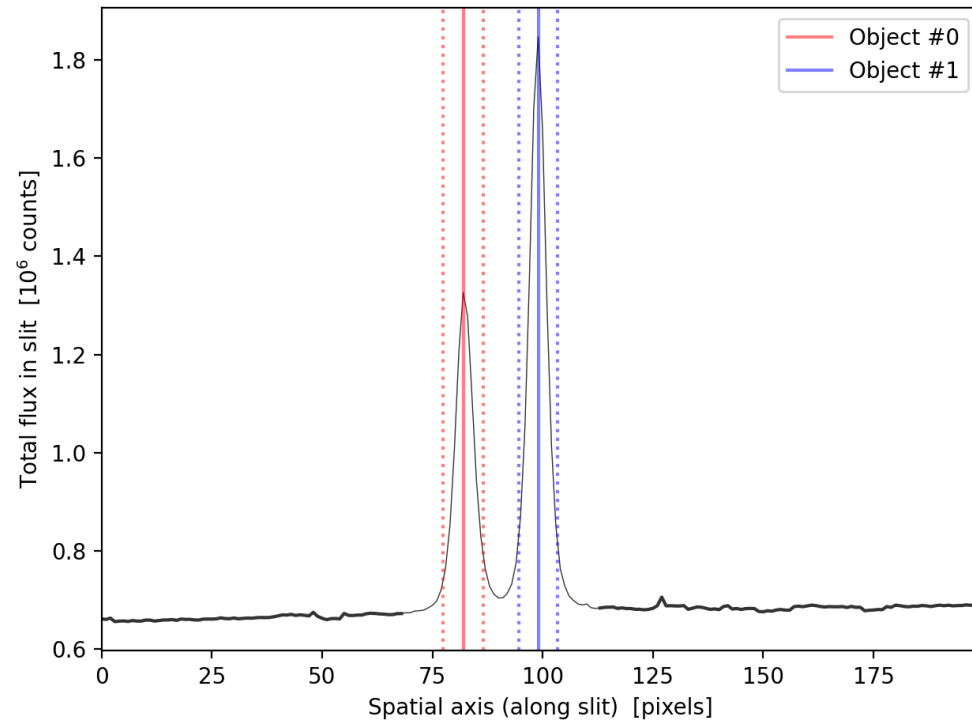


pynot extract

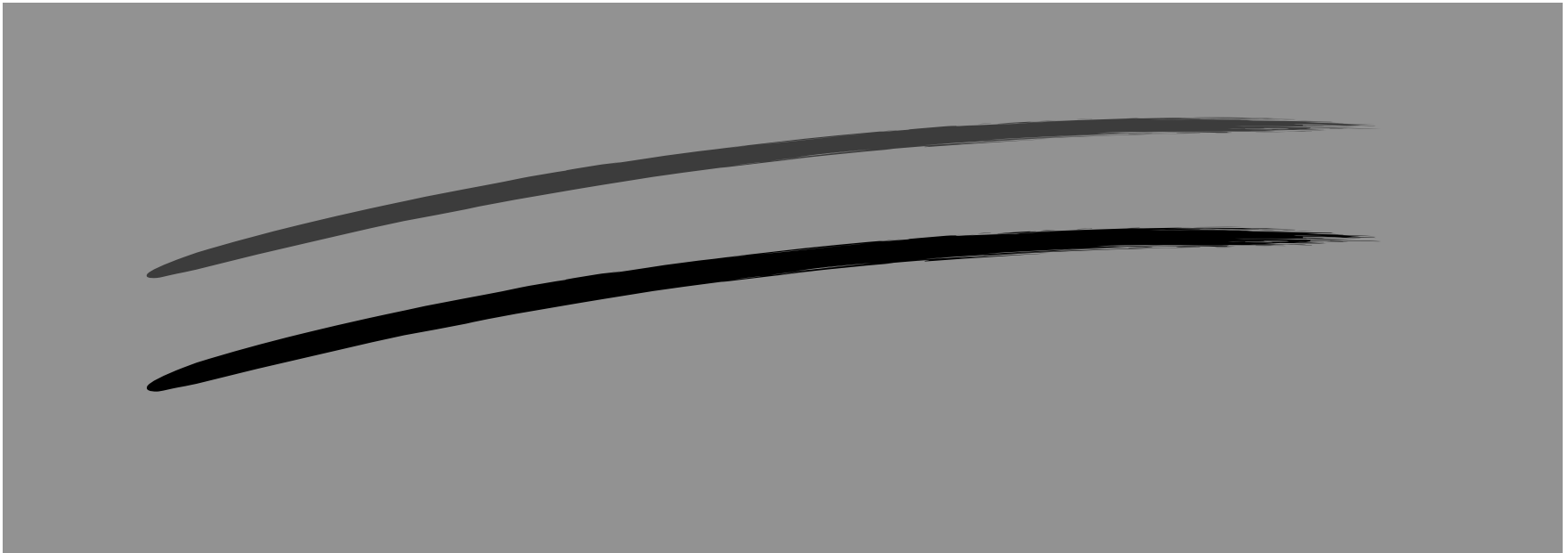
Object Extraction

- Tracing the object

One or multiple objects in the slit?



Spatial Axis (along slit) \rightarrow

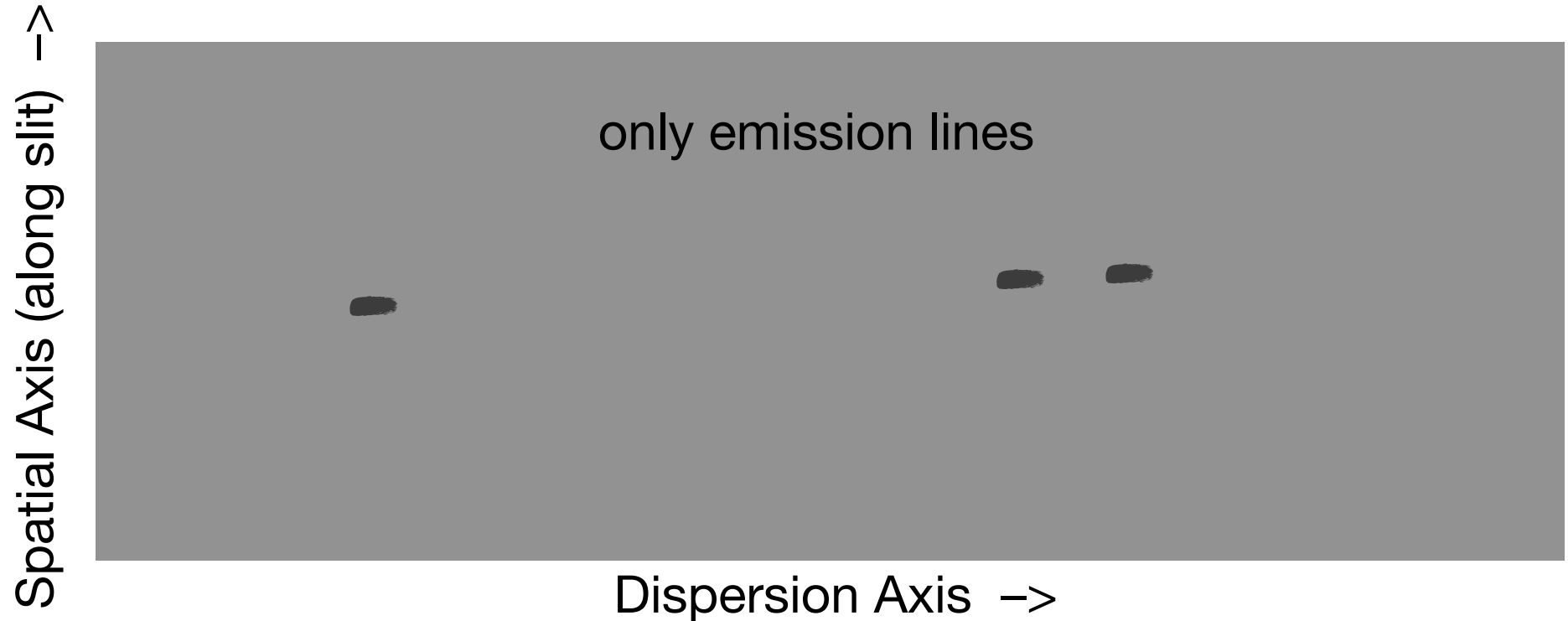


Dispersion Axis \rightarrow

Object Extraction

- Tracing the object

What if there's no continuum?

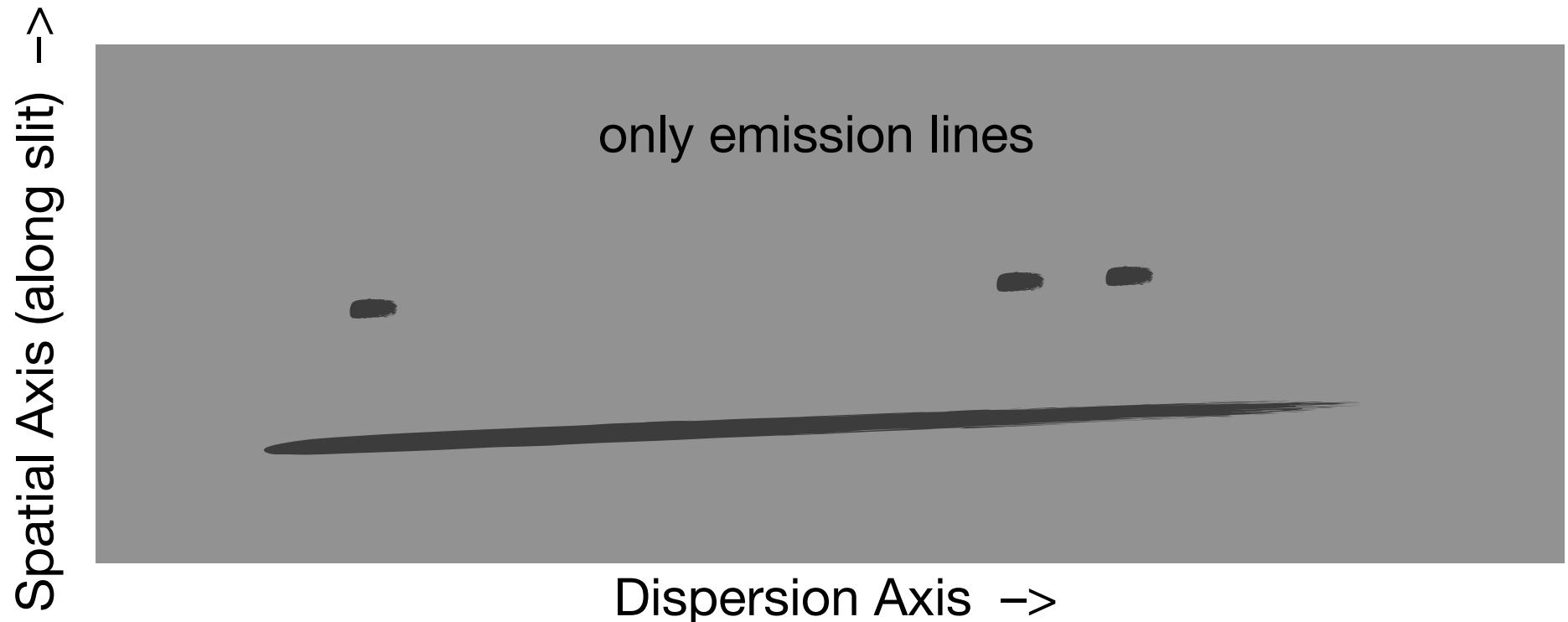


Object Extraction

- Tracing the object

What if there's no continuum?

We can try to observe a reference object offset along the slit

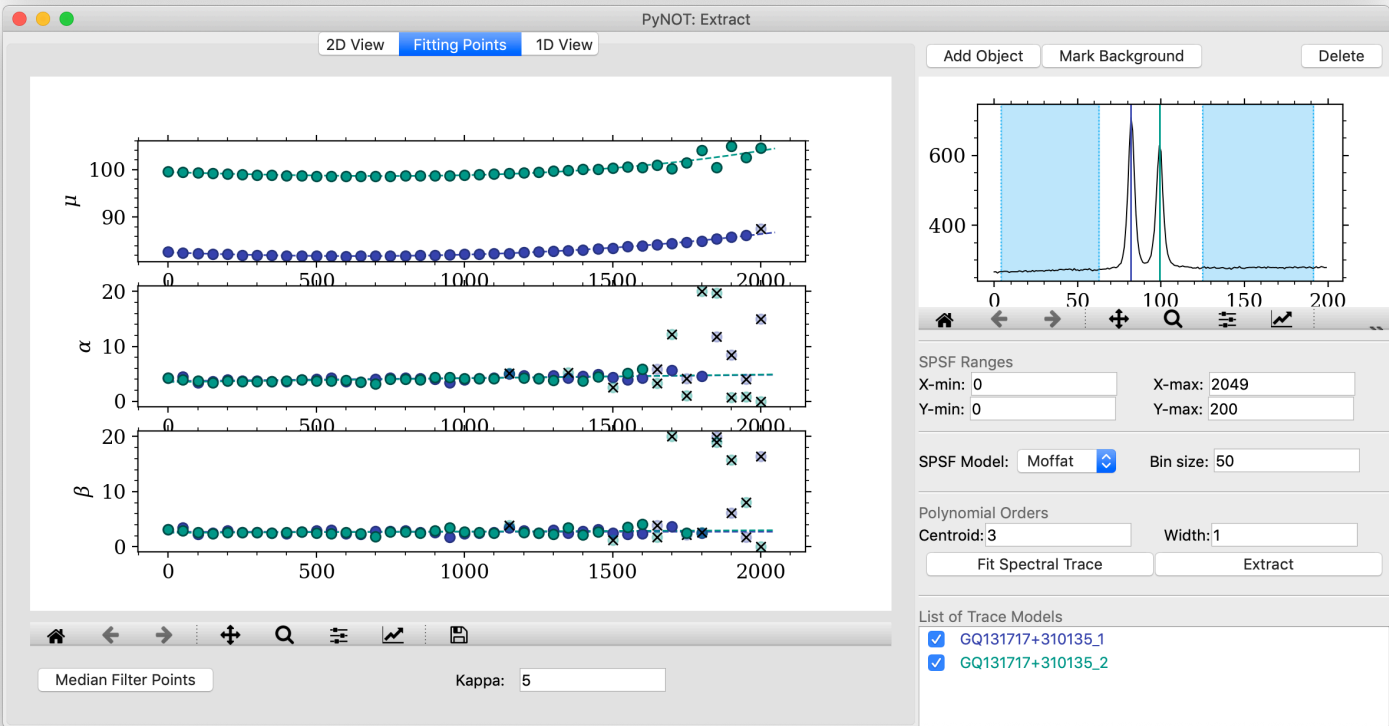
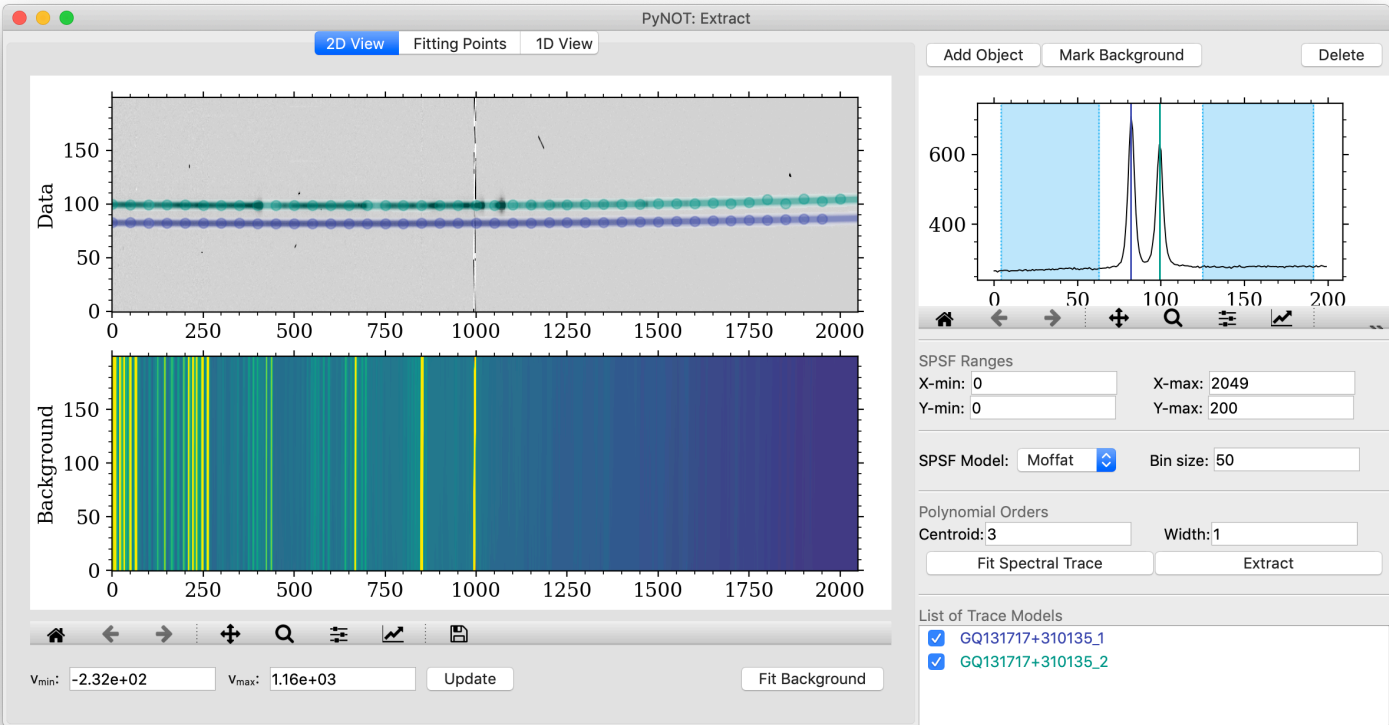


Object Extraction

Using pynot extract

We can copy an aperture from one source to another

and drag it to the desired position along the slit



Instrumental Artefacts

- Wavelength Calibration (*and 2D rectification*)
- Flux Calibration

Instrumental Artefacts

- Wavelength Calibration

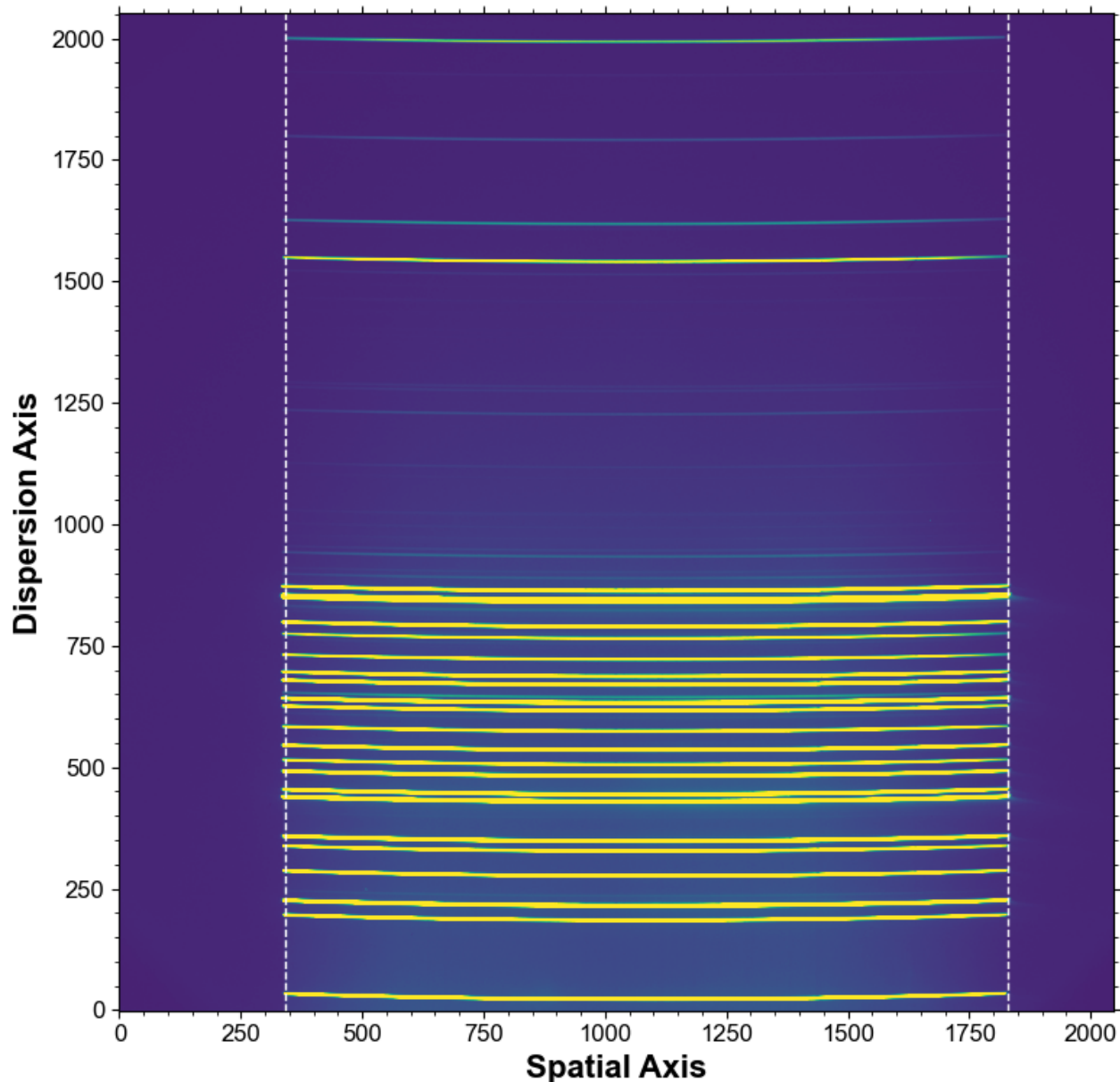
Arc frames:

Taken with a lamp

(HeNe/ThAr)

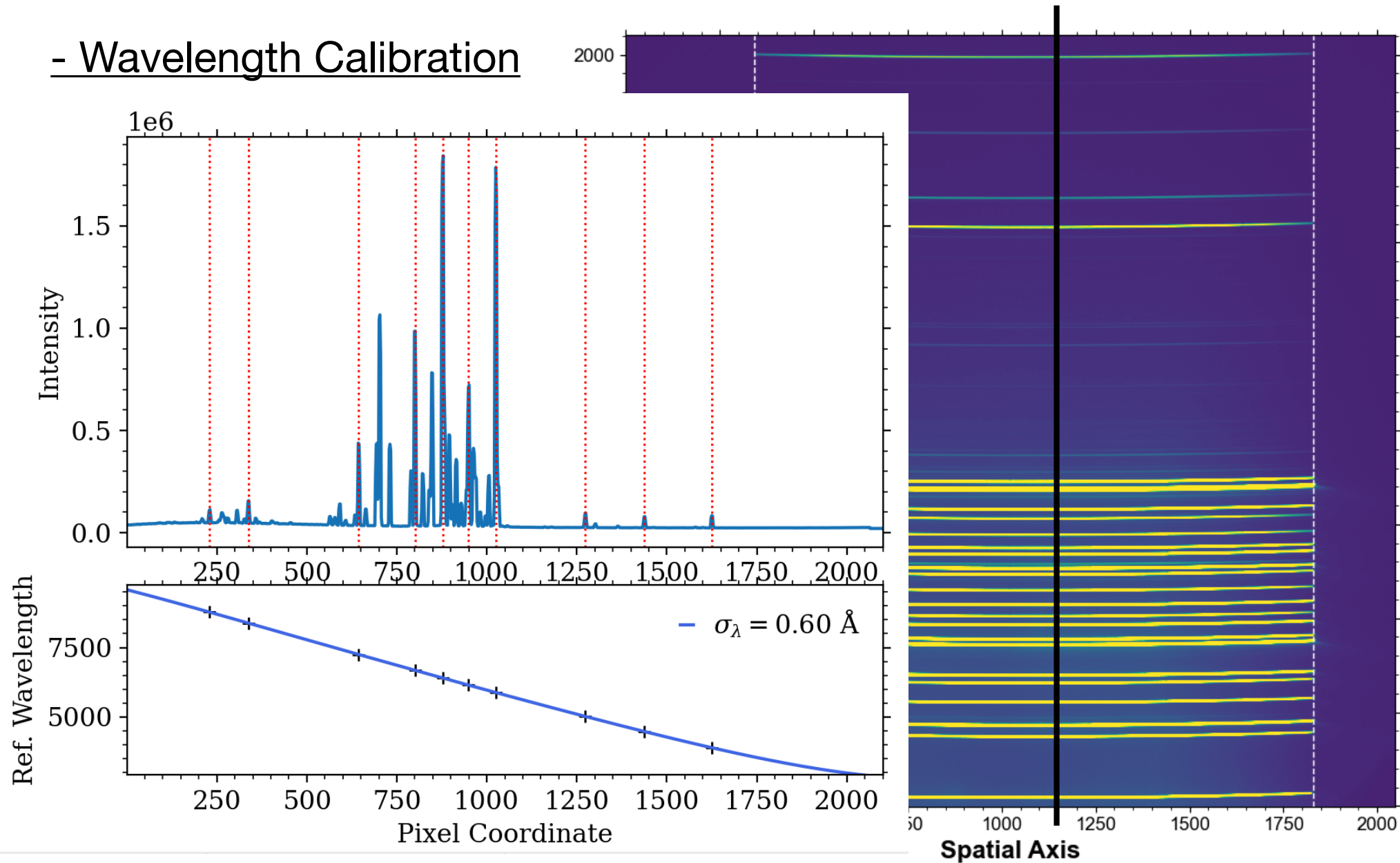
Important:

known emission lines!



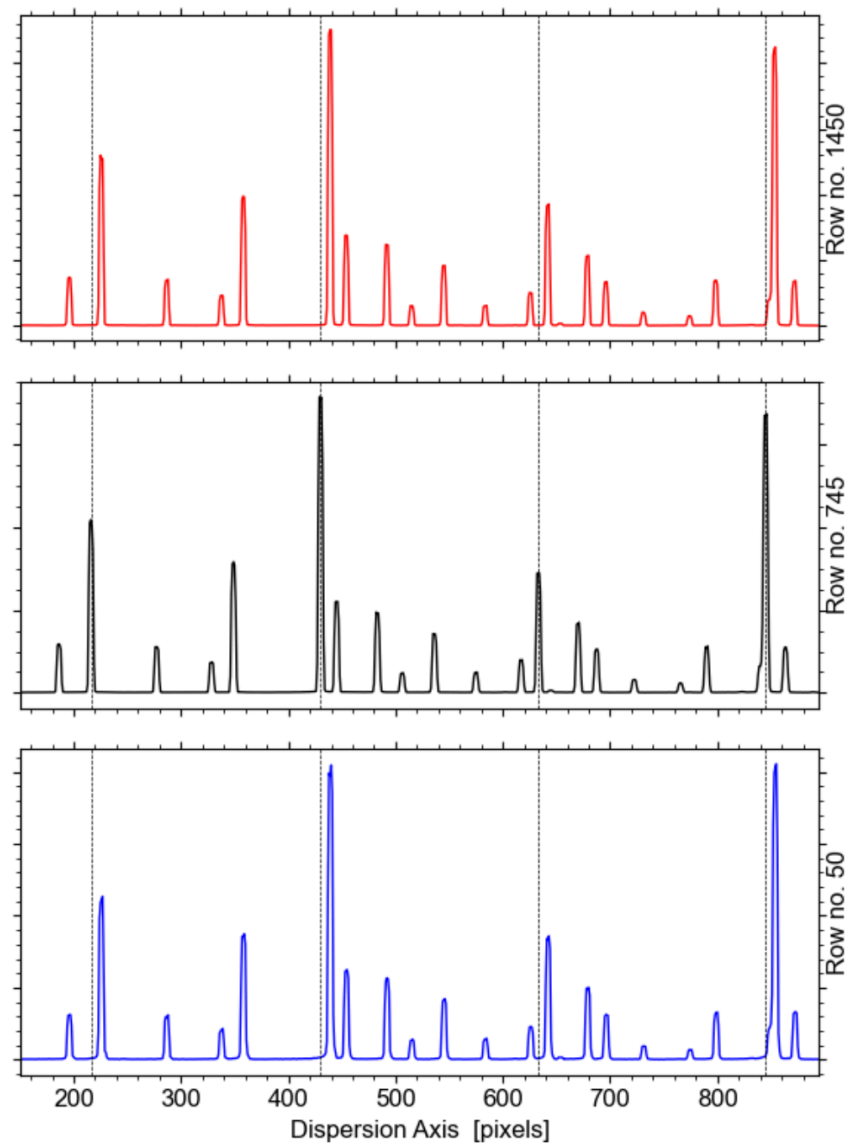
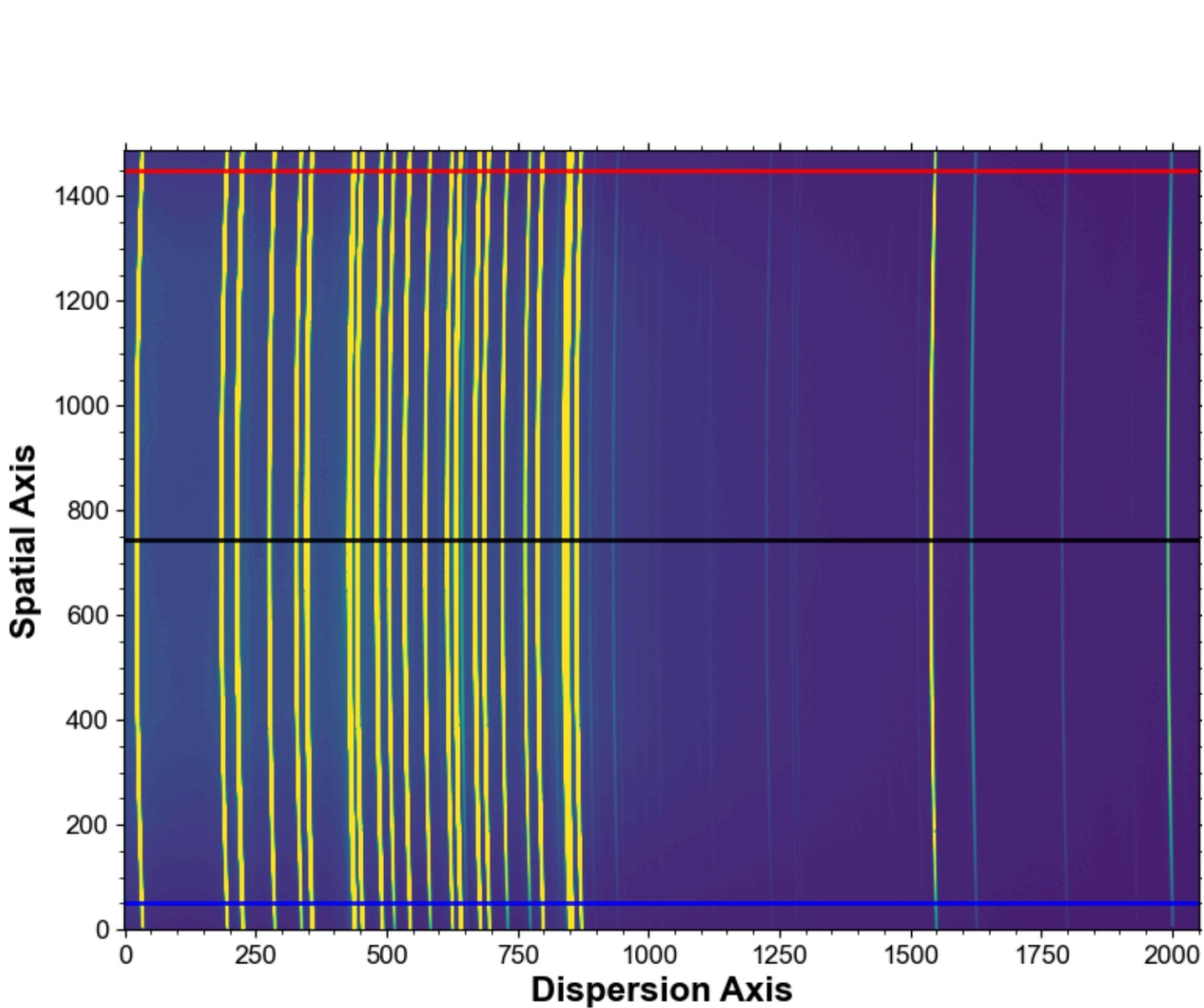
Instrumental Artefacts

- Wavelength Calibration



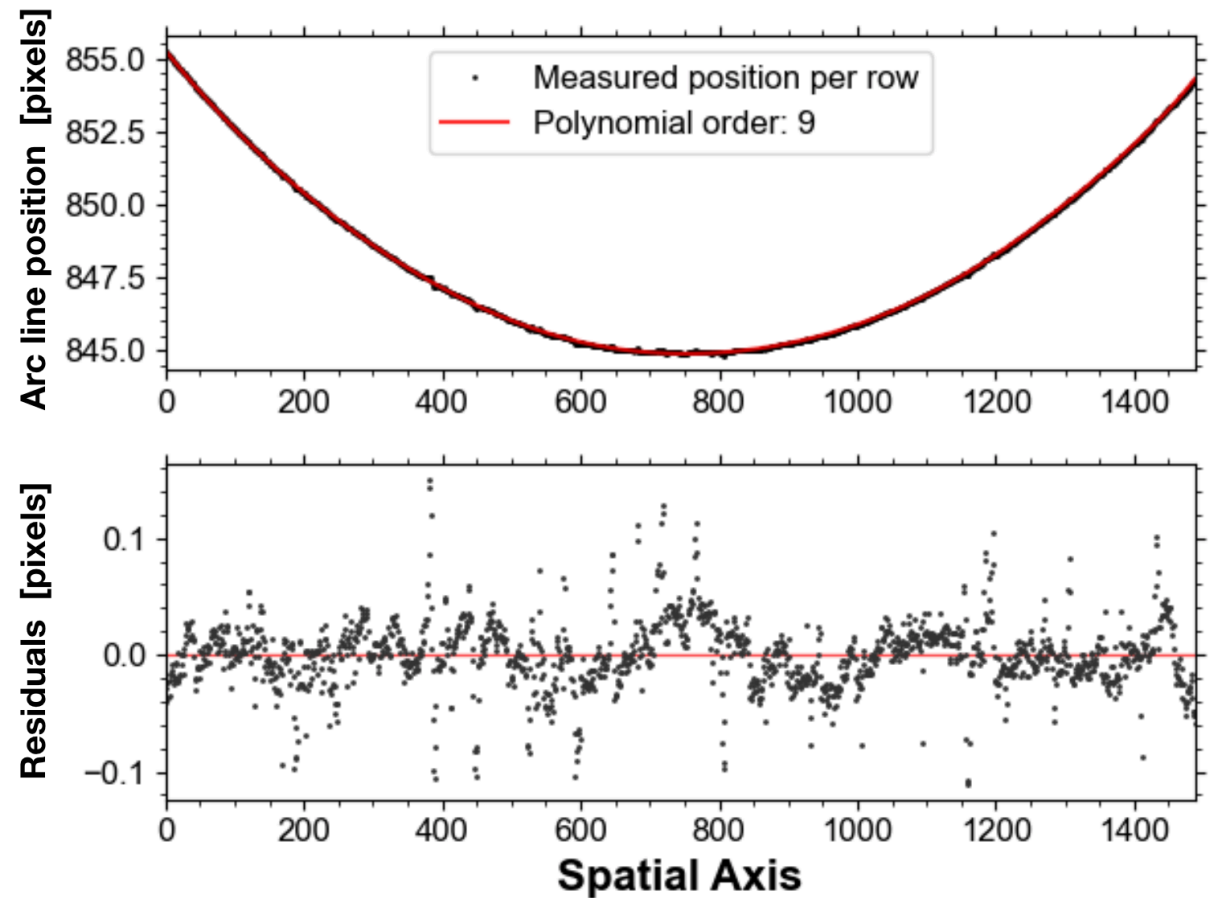
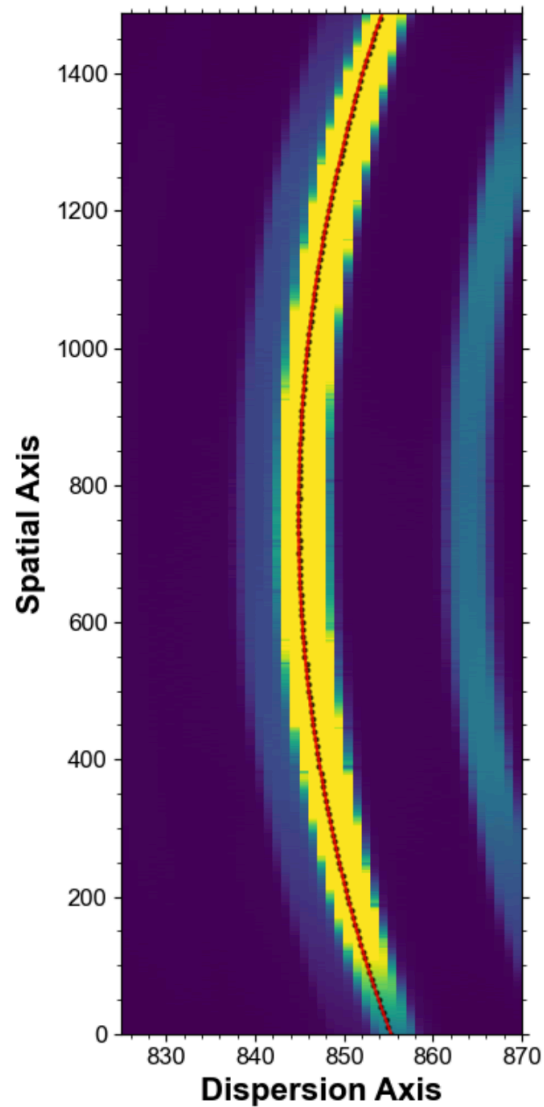
Instrumental Artefacts

- Wavelength Calibration



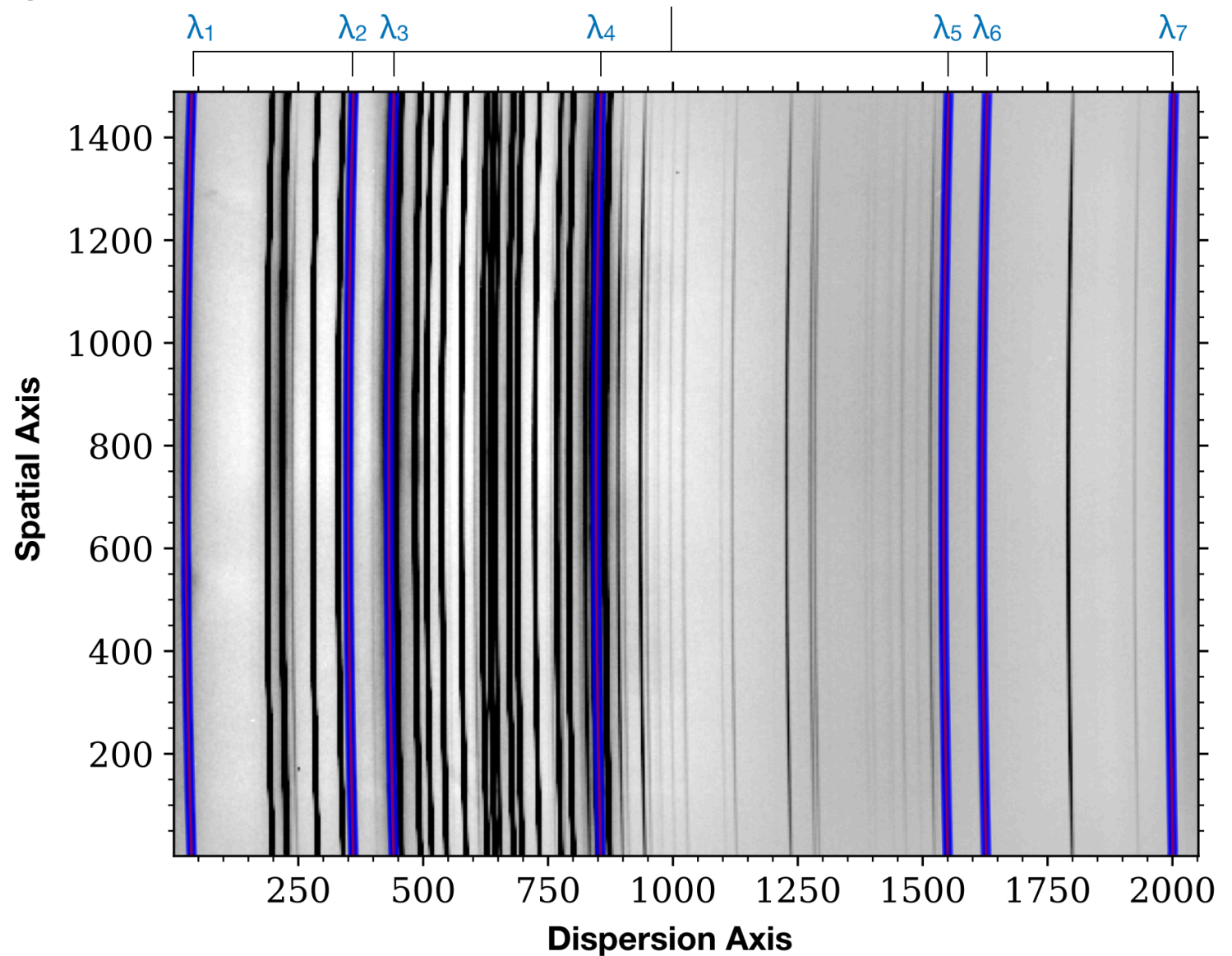
Instrumental Artefacts

- Wavelength Calibration



Instrumental Artefacts

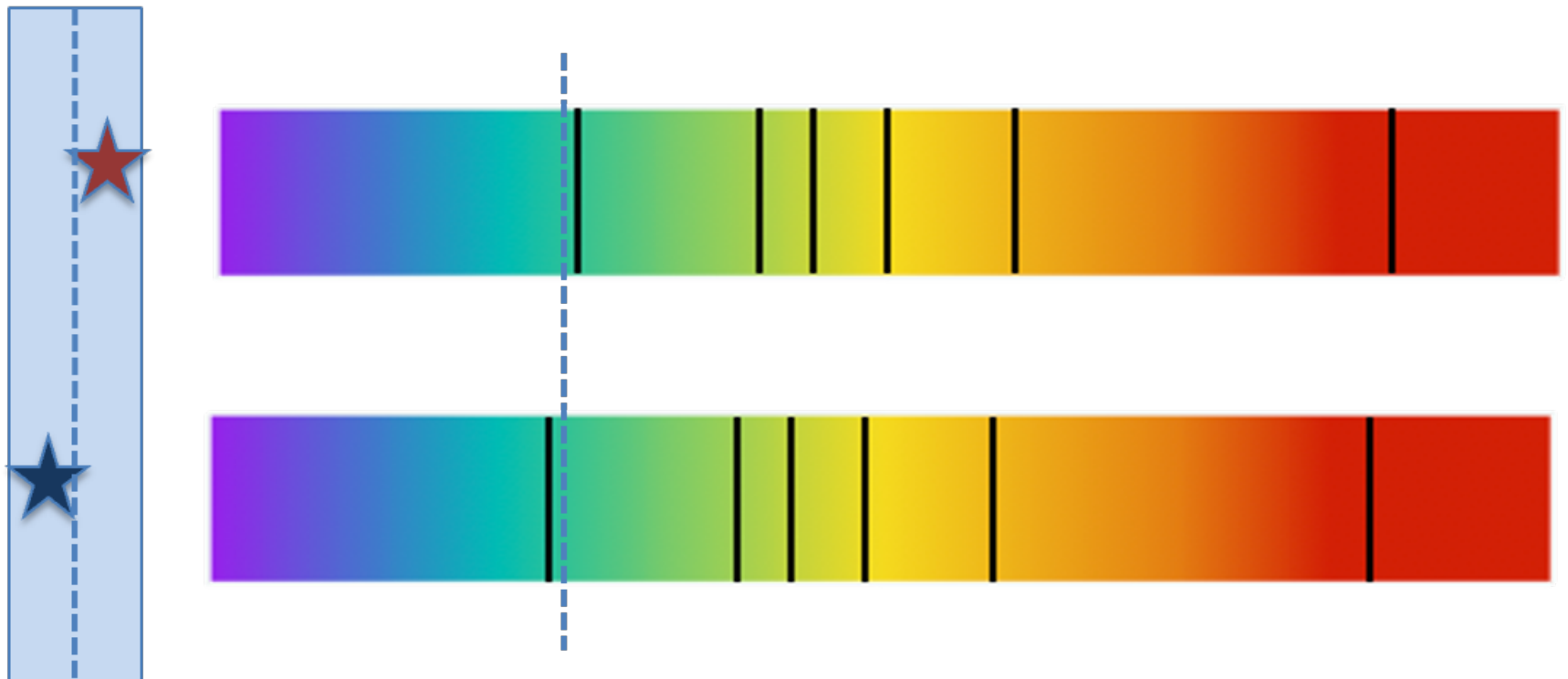
- Wavelength Calibration



Wavelength Precision

Things to pay attention to:

How was an object observed? Using a fibre? Slit? How wide is the slit/aperture?
Is the object centered?



Instrumental Broadening (spectral resolution)

The spectrograph adds further broadening due to the limited spectral resolving power.

$$R = \lambda / \Delta\lambda$$

$\Delta\lambda$: FWHM of resolution element

For most instruments, the spectral line spread function (LSF) is very close to Gaussian.
(deviations can often be neglected, except for some HST instruments e.g., COS)

example: HST/COS

Often depends on wavelength:

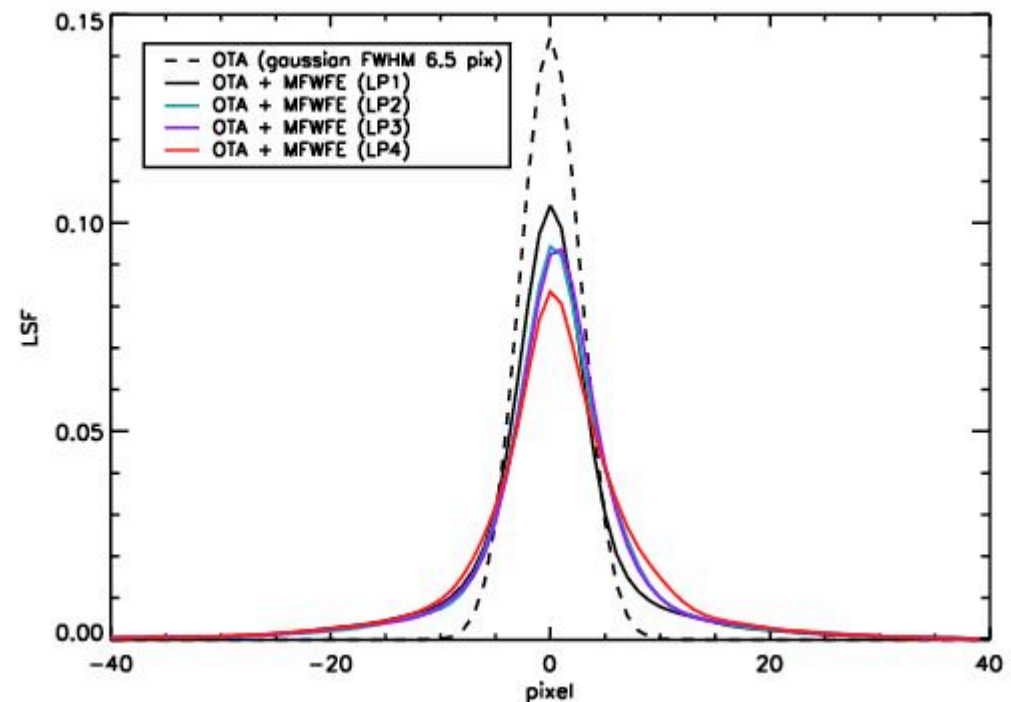
Simple Grating Spectra: constant $\Delta\lambda$
Resolving power varies with wavelength!

Echelle Spectra: constant R

R is often given in units of km/s:

$$R_{\text{vel}} = c / R$$

for $R = 10,000$, $R_{\text{vel}} \approx 30$ km/s



Instrumental Artefacts

- Wavelength Calibration
- Air to vacuum
- Heliocentric motion

Instrumental Artefacts

- Flux Calibration

Standard stars:

Stars with very well-known flux at various wavelengths

Two parts to the calibration:

Relative

Is the spectral shape recovered?

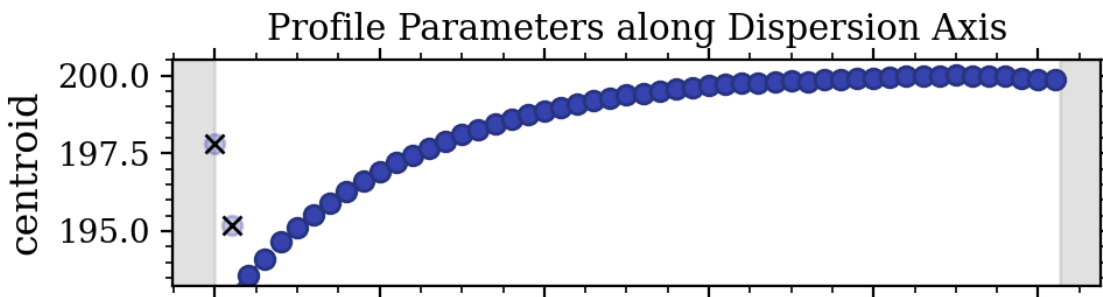
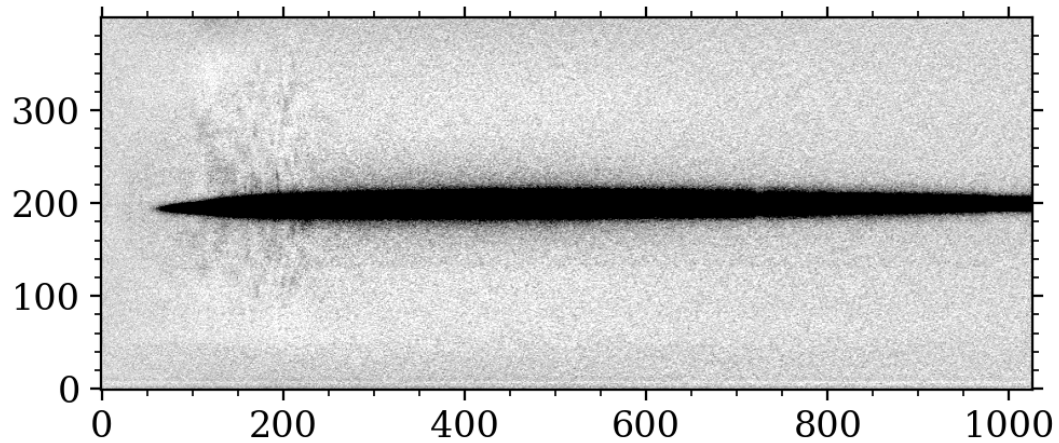
Absolute

Is the overall amount of flux recovered?

Instrumental Artefacts

- Flux Calibration

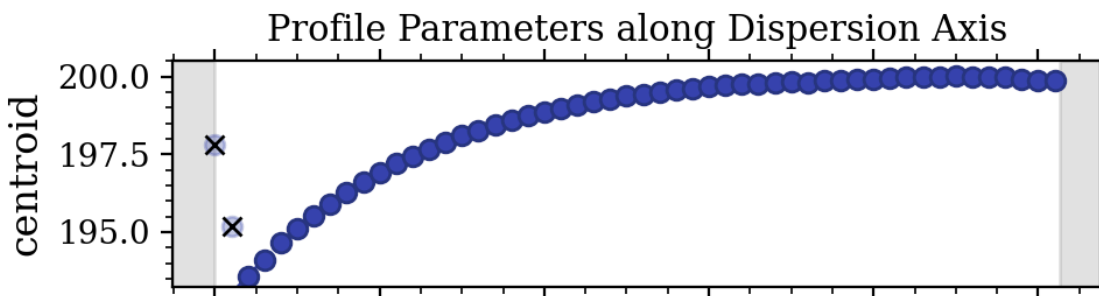
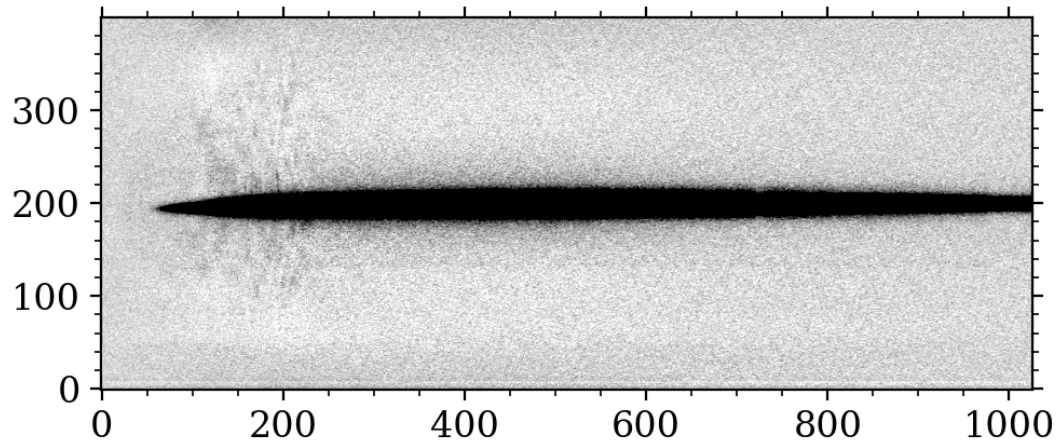
Go through same steps as before



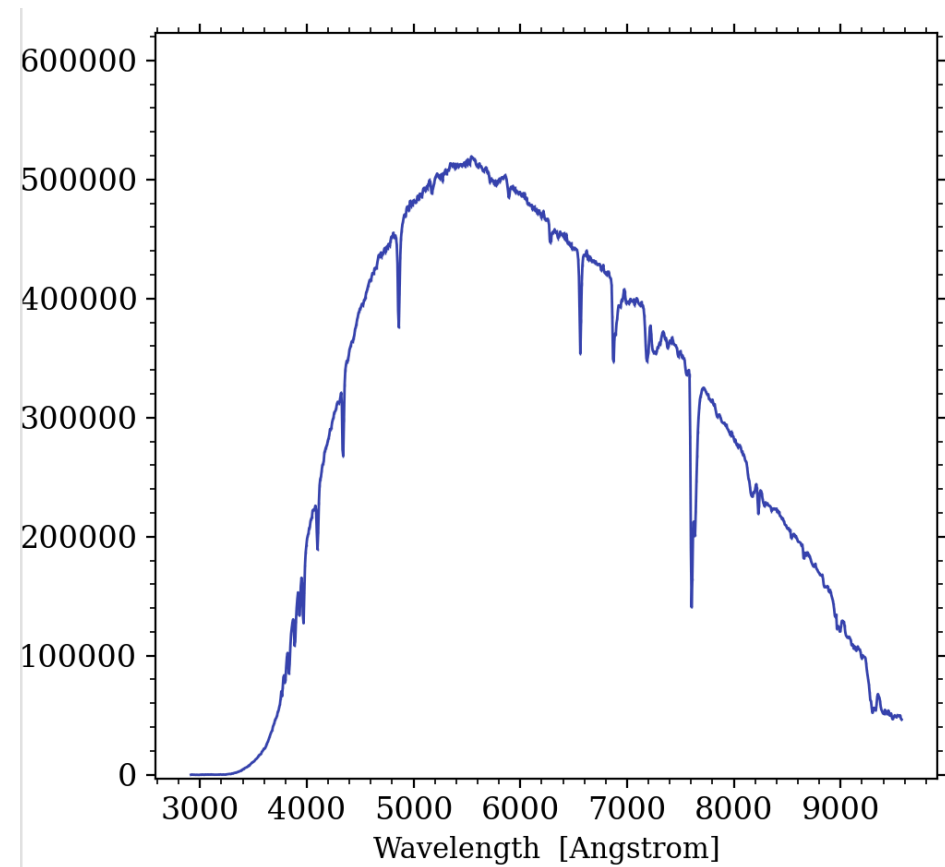
Instrumental Artefacts

- Flux Calibration

Go through same steps as before



**Extracted number of counts
as function of wavelength**

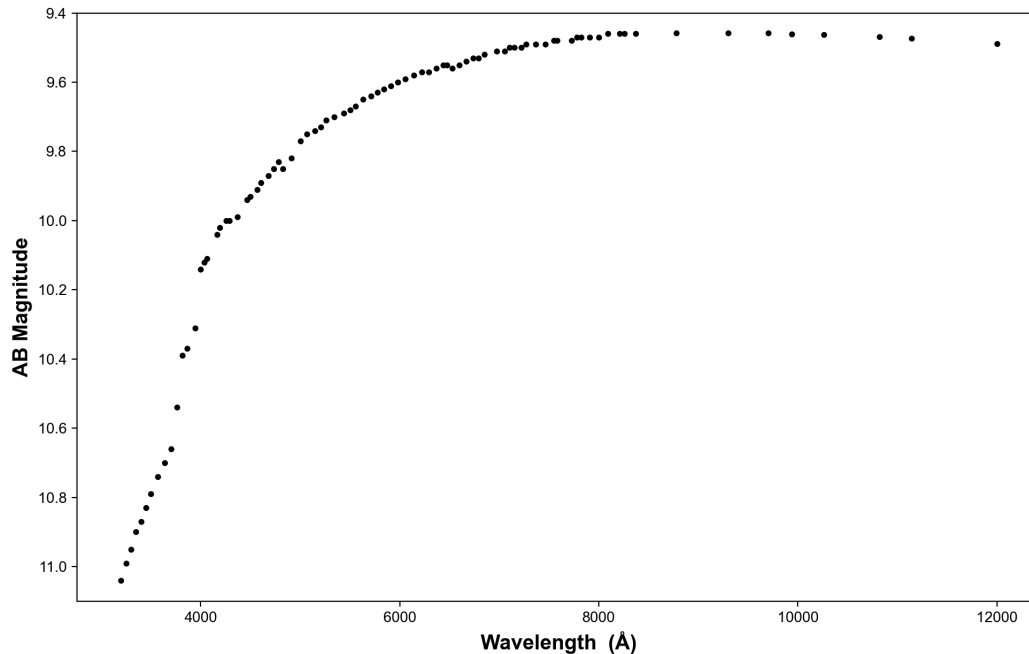


Instrumental Artefacts

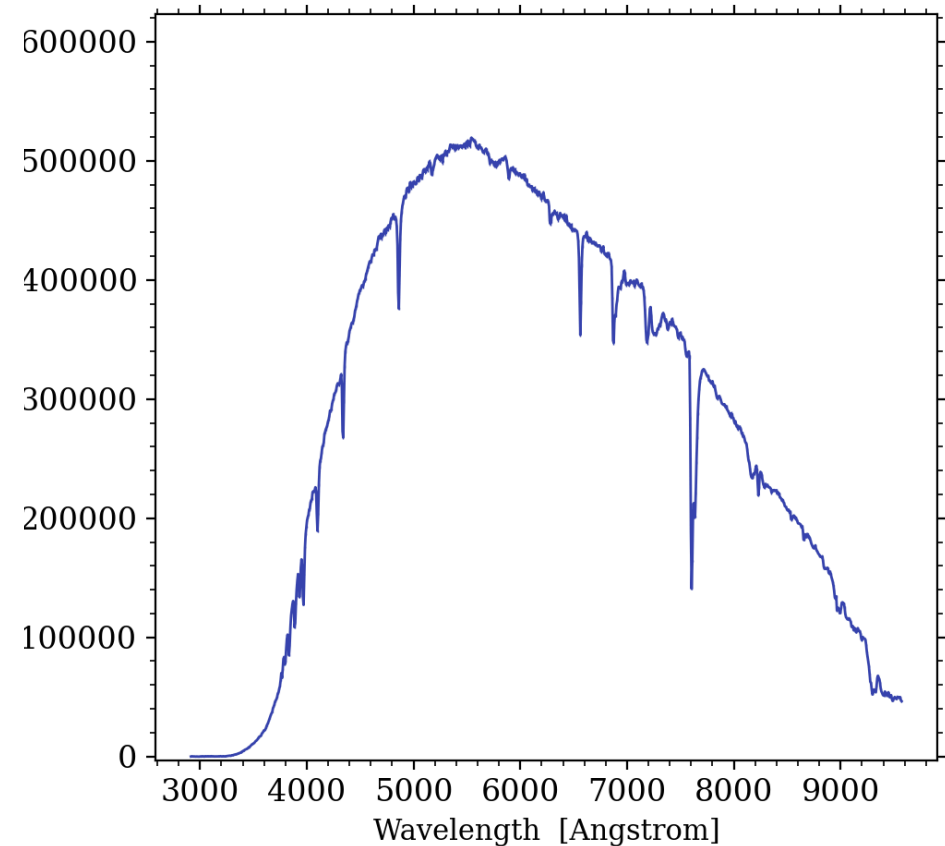
- Flux Calibration

Compare with known fluxes

**Known magnitude in narrow bands
as function of wavelength**



**Extracted number of counts
as function of wavelength**



pynot response

$$m = -2.5 \log_{10}(F_v) - 48.6$$

For F_v in $\text{erg} / \text{s} / \text{cm}^2 / \text{Hz}$

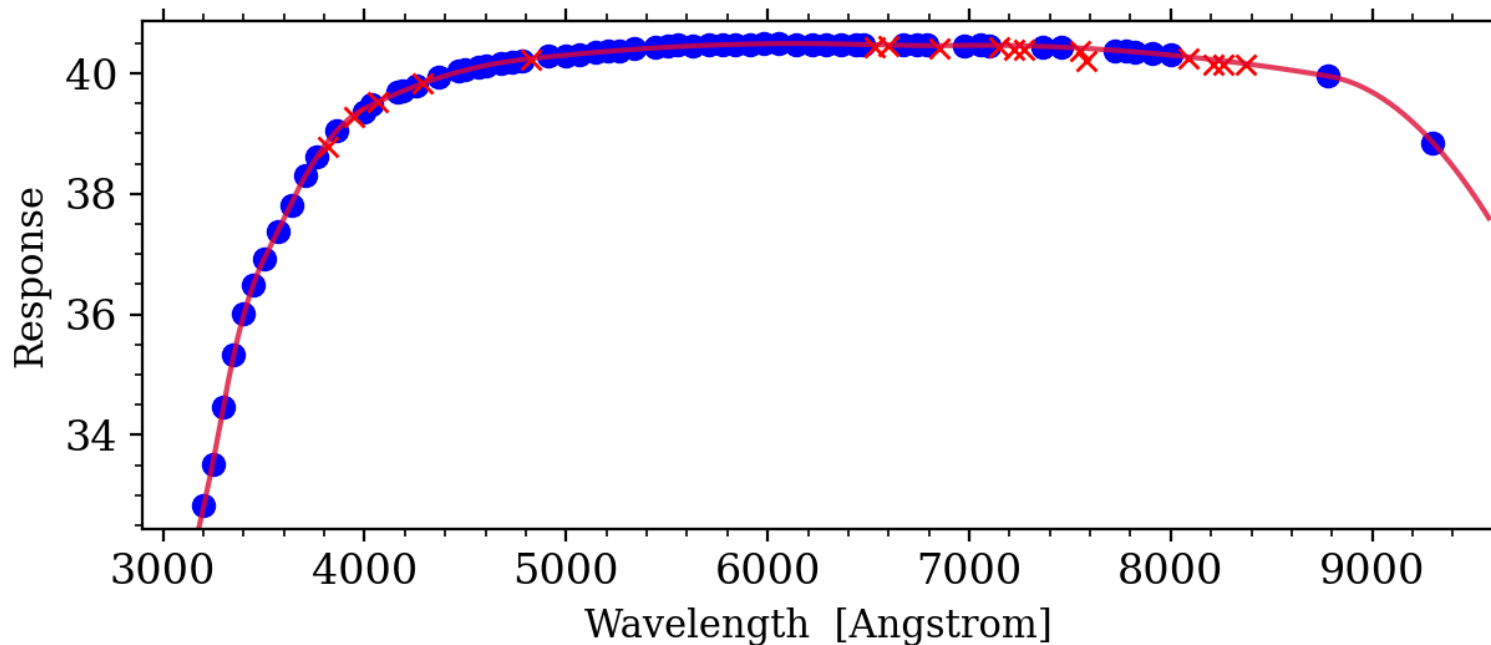
Instrumental Artefacts

$$S_i = 2.5 \log_{10} [N_{i,\text{ref}} / (t_{\text{exp}} \Delta\lambda F_{\lambda i,\text{ref}})] + \text{airmass} \cdot A_i$$

- Flux Calibration

Compare with known fluxes \rightarrow instrument response

Counts $\rightarrow F_\lambda$ ($\text{erg s}^{-1} \text{cm}^{-2} \text{\AA}^{-1}$)



To apply the response function:

`pynot flux2d`

`pynot flux1d`

pynot response

$$m = -2.5 \log_{10}(F_v) - 48.6$$

For F_v in $\text{erg} / \text{s} / \text{cm}^2 / \text{Hz}$

Instrumental Artefacts

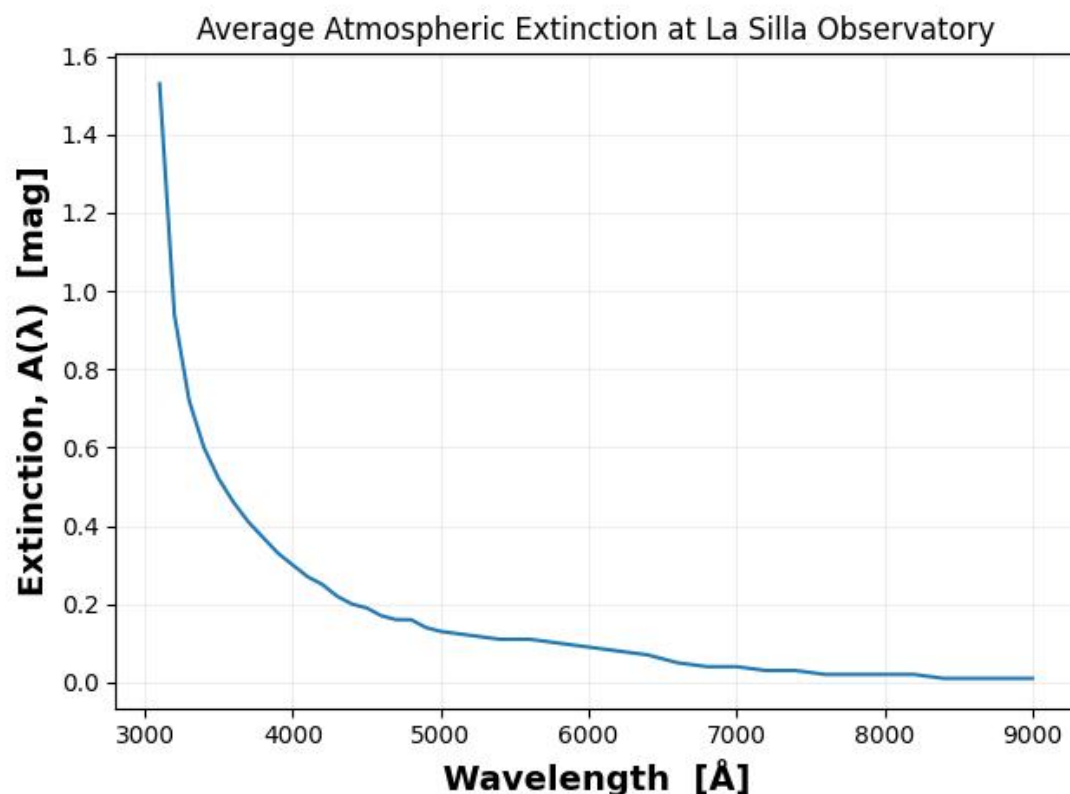
- Flux Calibration

Compare with known fluxes \rightarrow instrument response

Counts $\rightarrow F_\lambda$ ($\text{erg s}^{-1} \text{cm}^{-2} \text{\AA}^{-1}$)

$$S_i = 2.5 \log_{10} [N_{i,\text{ref}} / (t_{\text{exp}} \Delta\lambda F_{\lambda_i,\text{ref}})] + \text{airmass} \cdot A_i$$

Atmospheric Extinction in the i^{th} spectral bin at wavelength λ_i .

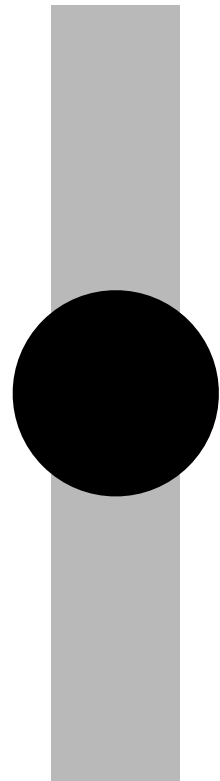


Instrumental Artefacts

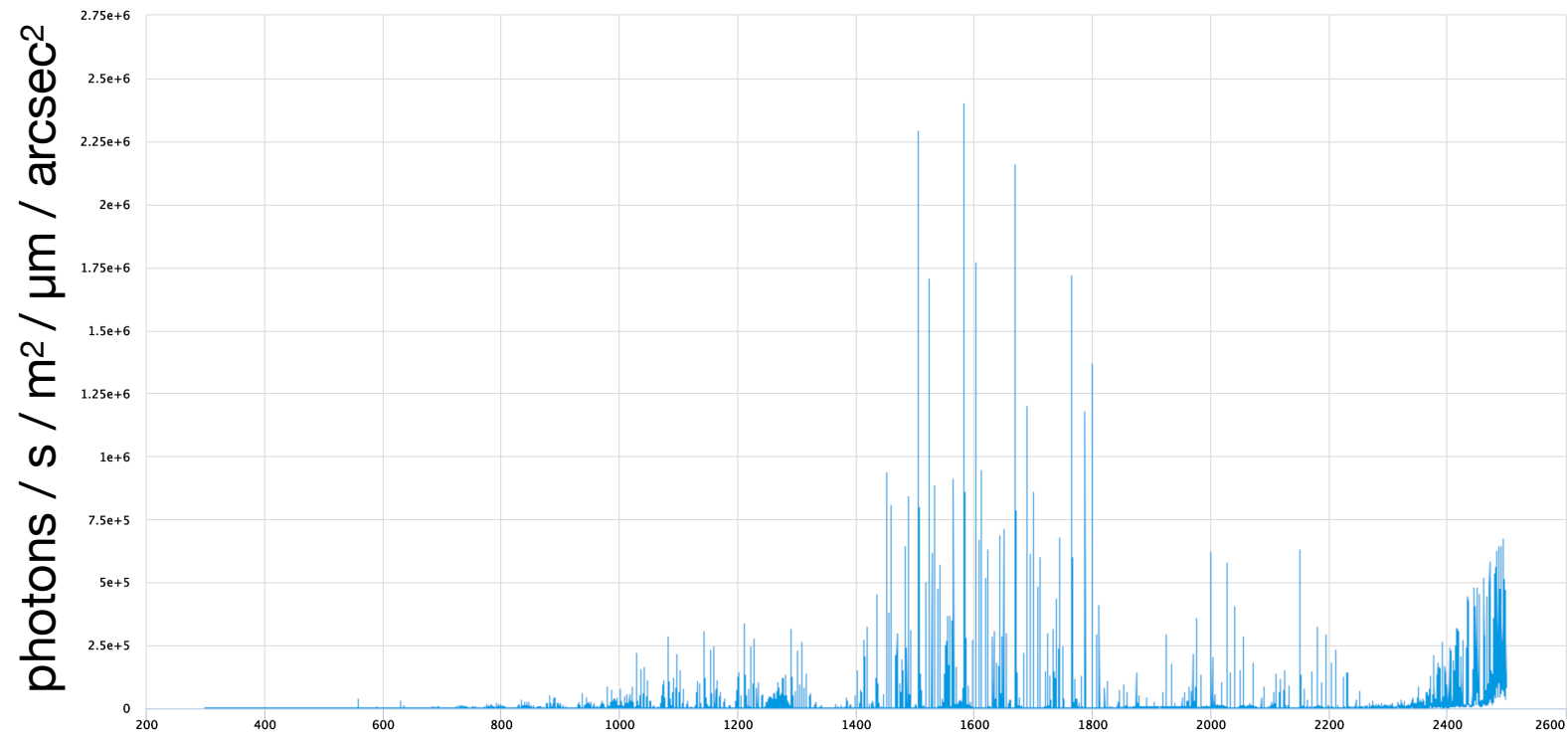
Aperture effects:

Is the object centred in the slit?

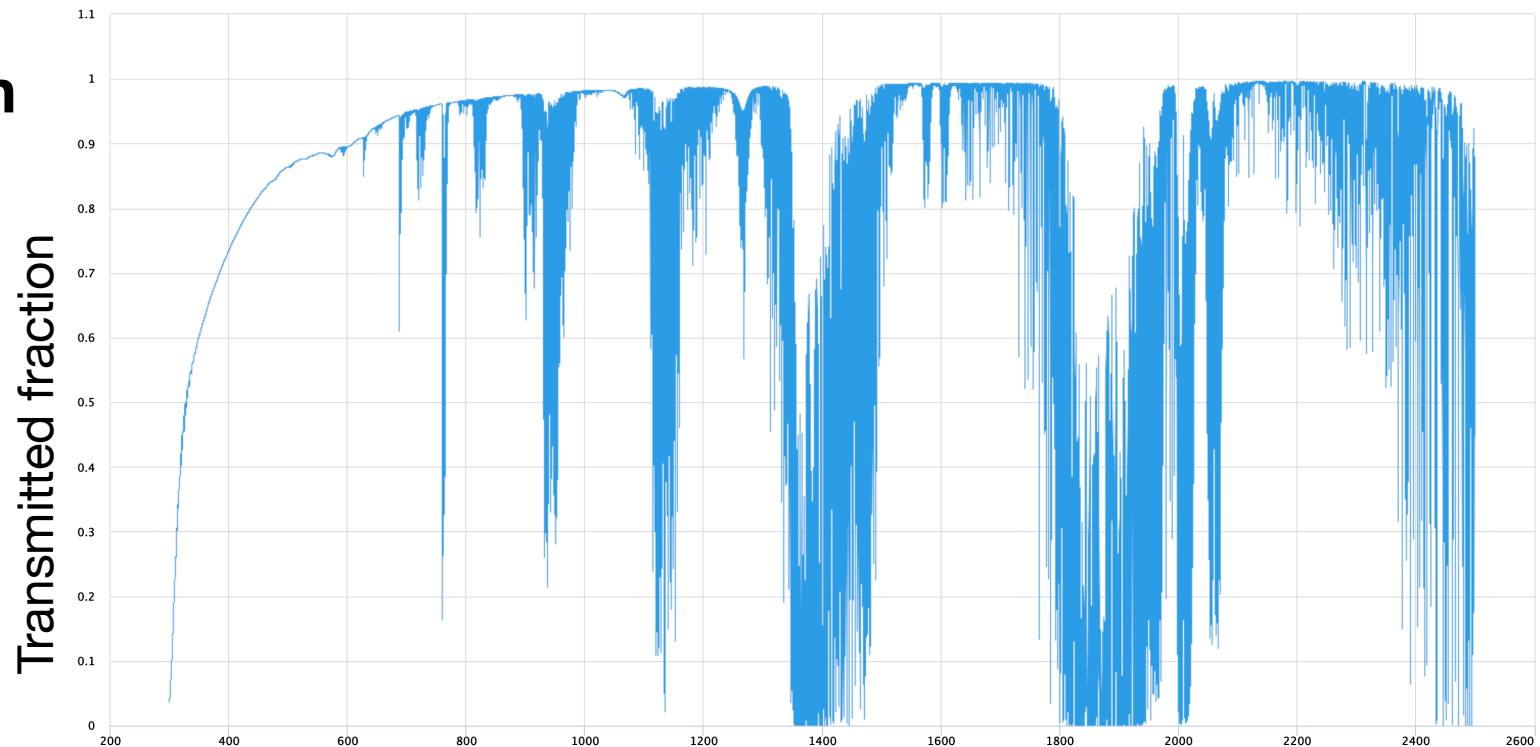
Is the seeing bigger/smaller than the slit?



Atmospheric Emission



Telluric Absorption



Not covered today

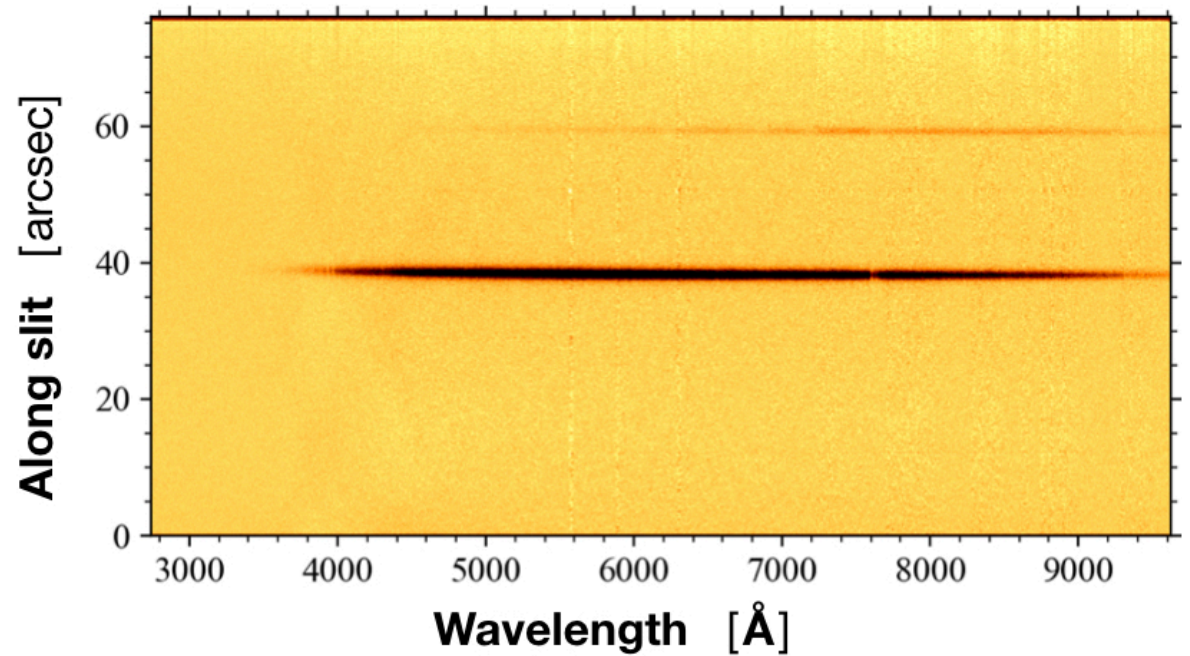
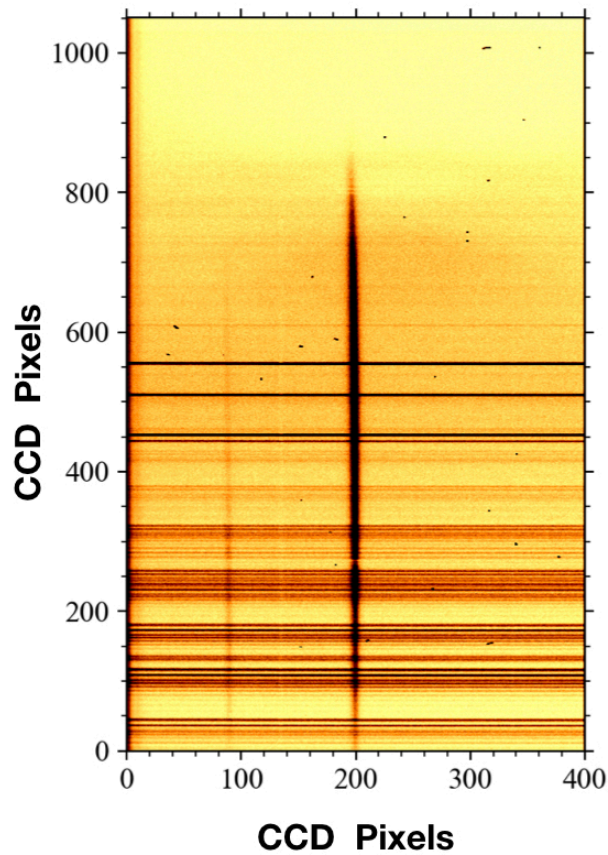
Vacuum Wavelength / nm

pynot skysub or pynot extract

Atmospheric Artefacts

- Sky background

Estimating the sky background in 2D:



Atmospheric Artefacts

- Sky background

Dithering : offset the target along the slit and subtract frames

Using pynot operate to subtract images:

```
pynot operate 'a - b' a=image1.fits b=image2.fits output=AB.fits
```

```
pynot operate 'b - a' a=image1.fits b=image2.fits output=BA.fits
```

and then shift and combine using scombine:

```
pynot scombine AB.fits BA.fits -o skysub.fits
```

Atmospheric Artefacts

- Sky background

Dithering : offset the target along the slit and subtract frames

What if my object is very extended?